

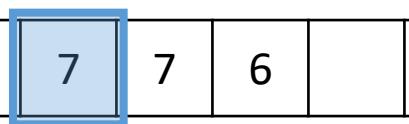
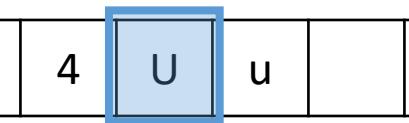
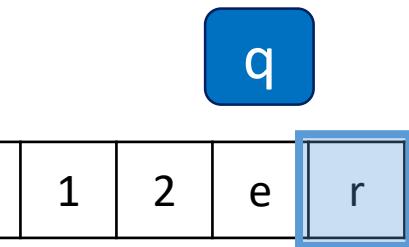
8

# Complexity across computational models

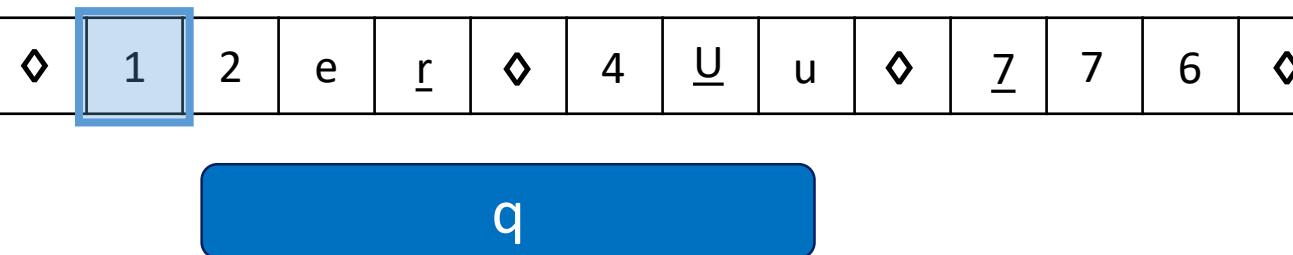
Analiza Algoritmilor

# Single tape simulation – efficiency

$M_k[w]$ :

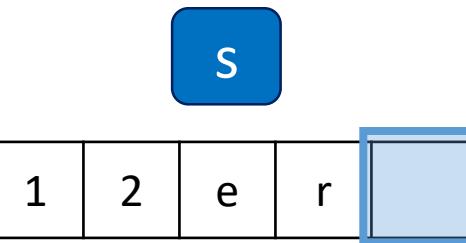


$M_1[w]$ :

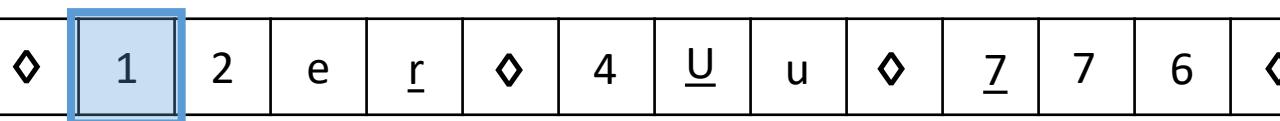


# Single tape simulation – efficiency

$M_k[w]$ :



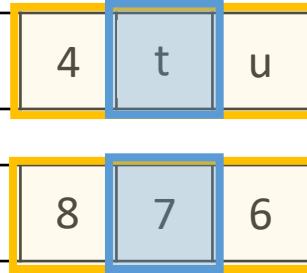
$M_1[w]$ :



q

# Single tape simulation – efficiency

$M_k[w]$ :



$M_1[w]$ :

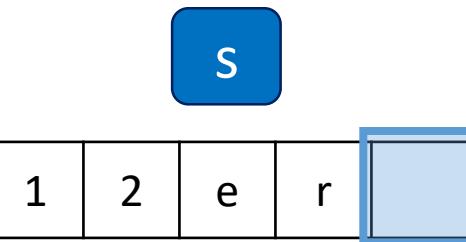
At most  $\Theta(t_k(w))$  non-blank cells



q

# Single tape simulation – efficiency

$M_k[w]$ :



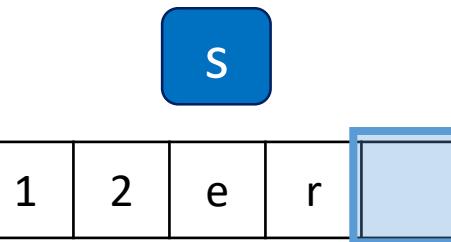
$M_1[w]$ :

Searching for  $k$  underlined symbols:  $\Theta(t(w))$



# Single tape simulation – efficiency

$M_k[w]$ :



$M_1[w]$ :

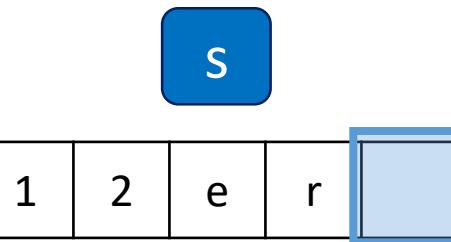
Searching for  $k$  underlined symbols:  $\Theta(t(w))$



q\_r

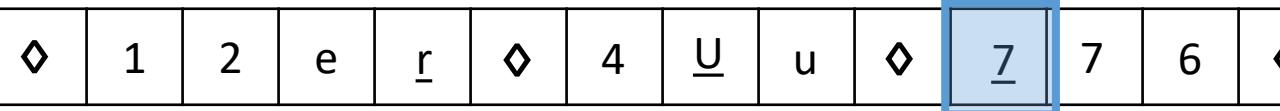
# Single tape simulation – efficiency

$M_k[w]$ :



$M_1[w]$ :

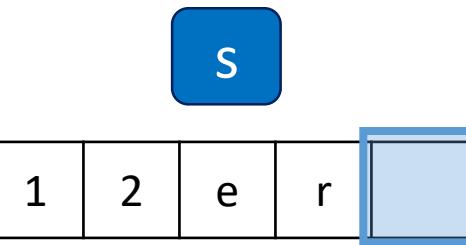
Searching for  $k$  underlined symbols:  $\Theta(t(w))$



q\_r\_U\_7

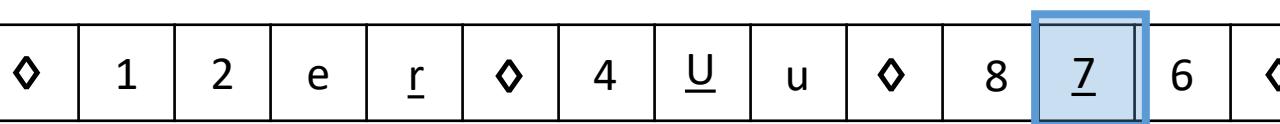
# Single tape simulation – efficiency

$M_k[w]$ :



$M_1[w]$ :

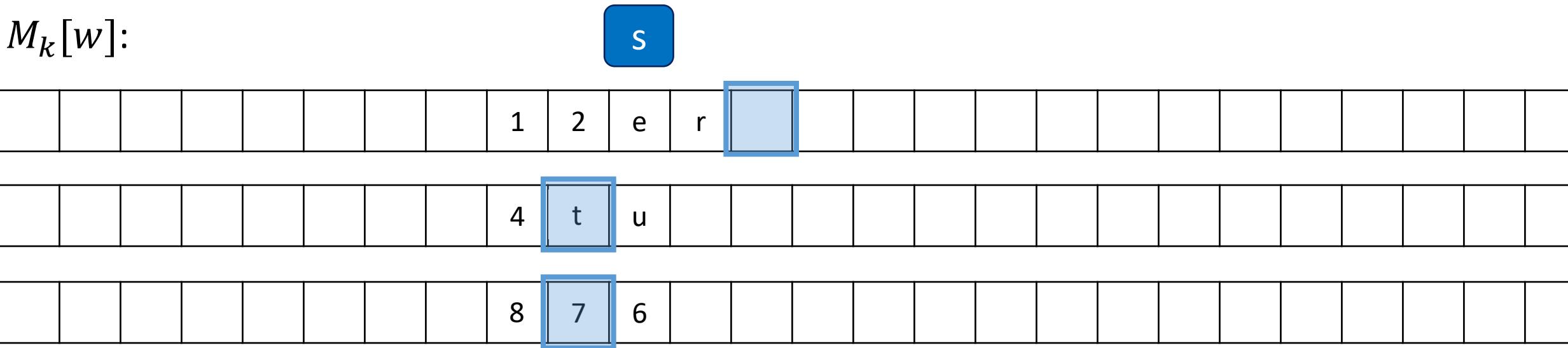
Performing an action; generally:  $\Theta(1)$



auxR\_s3\_r\_U\_7

# Single tape simulation – efficiency

$M_k[w]$ :



$M_1[w]$ :

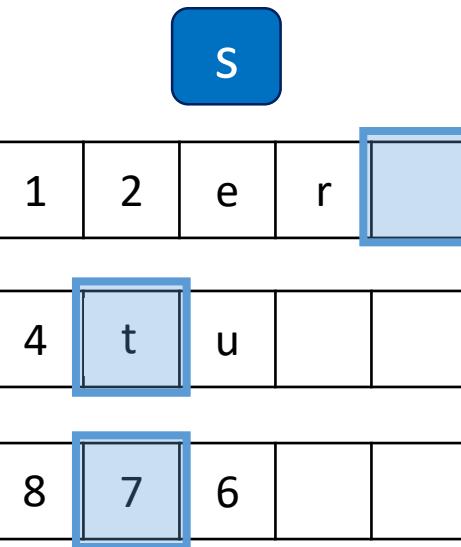
Performing an action; generally:  $\Theta(1)$



s1\_r\_U\_7

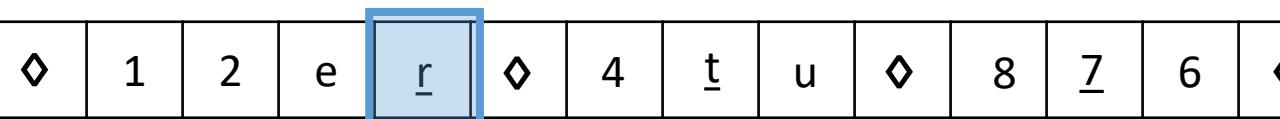
# Single tape simulation – efficiency

$M_k[w]$ :



$M_1[w]$ :

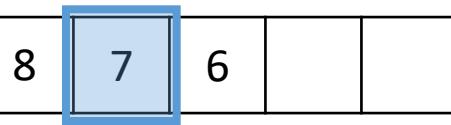
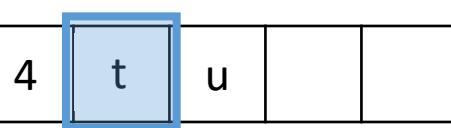
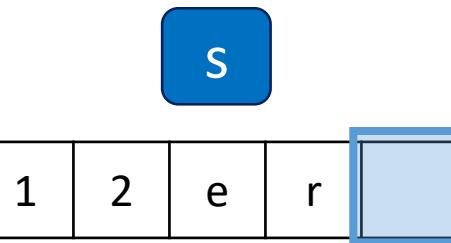
Performing an action; worst-case (shift tape contents):  $\Theta(t_k(w))$



s1\_r\_U\_7

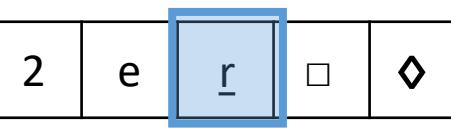
# Single tape simulation – efficiency

$M_k[w]$ :



$M_1[w]$ :

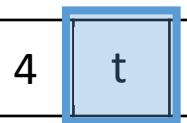
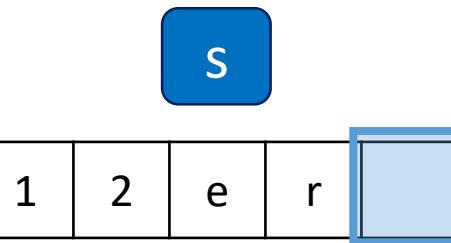
Performing an action; worst-case (shift tape contents):  $\Theta(t_k(w))$



shiftL\_s1\_r\_U\_7

# Single tape simulation – efficiency

$M_k[w]$ :



$M_1[w]$ :



S

# The class $P$

$$P \stackrel{\text{def}}{=} \bigcup_{k \in \mathbb{N}} DTIME(n^k)$$

The class of tractable problems

Problems that can't be solved in polynomial time are *intractable*