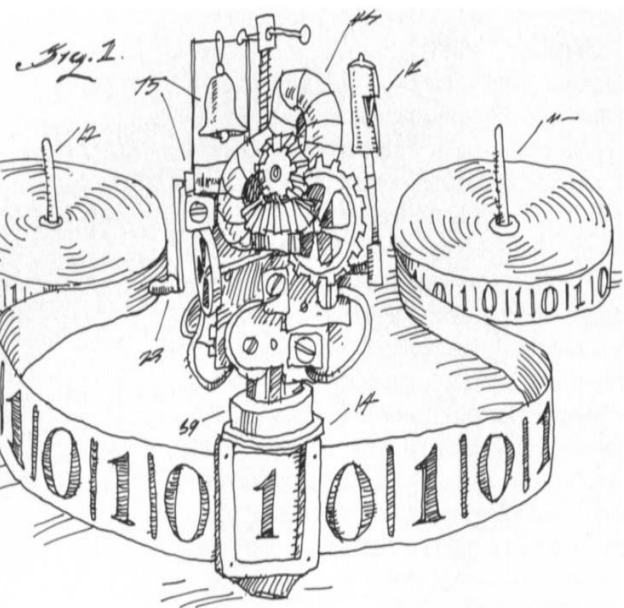


Recap



1. Problems are functions:
 - a. From strings to strings
 - b. From strings to Booleans (decision problems)
2. Turing Machines:
 - a. Increment a number
 - b. Check if a number is even
 - c. Check if a string starts and ends with the same symbol
 - d. Check if a string is palindrome
 - e. Check if a string contains the same number of 0s and 1s





Computing

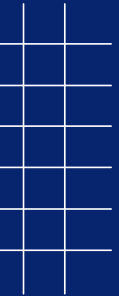
Analiza Algoritmlor



Contents



1. Possible results of running a Turing Machine
2. Configurations
3. Solving a problem:
 - Computing
 - Accepting
 - Deciding
4. The Church-Turing thesis





Doing nothing

	0	1	$\square$
q_1	$q_1, 0, -$	$q_1, 1, -$	$q_1, \square, -$



Writing 1 forever

	0	1	$\square$
q_1	$q_1, 1, \rightarrow$	$q_1, 1, \rightarrow$	$q_1, 1, \rightarrow$



Flipping forever

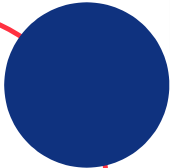
	0	1	$\square$
q_1	$q_1, 1, \rightarrow$	$q_1, 0, \rightarrow$	$q_2, \square, \leftarrow$
q_2	$q_2, 1, \leftarrow$	$q_2, 0, \leftarrow$	$q_1, \square, \rightarrow$

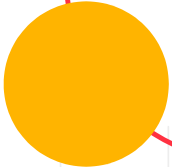




Halting on some inputs

	0	1	$\square$
q_1	$H, 0, -$	$q_2, 1, \rightarrow$	$q_2, 1, \rightarrow$
q_2	$q_2, 1, \rightarrow$	$q_2, 1, \rightarrow$	$q_2, 1, \rightarrow$





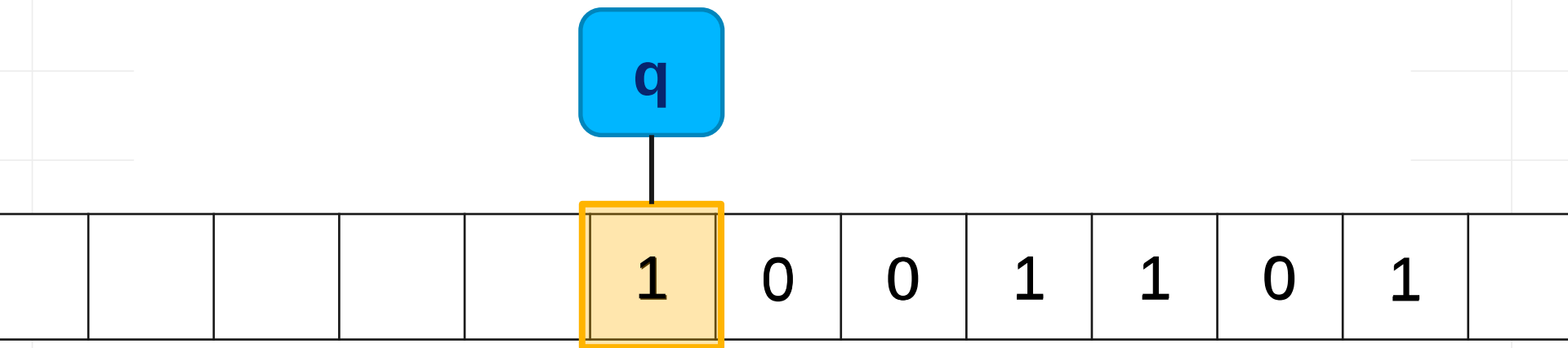
When a machine runs...

It can halt in one of the final states: Y, N, H

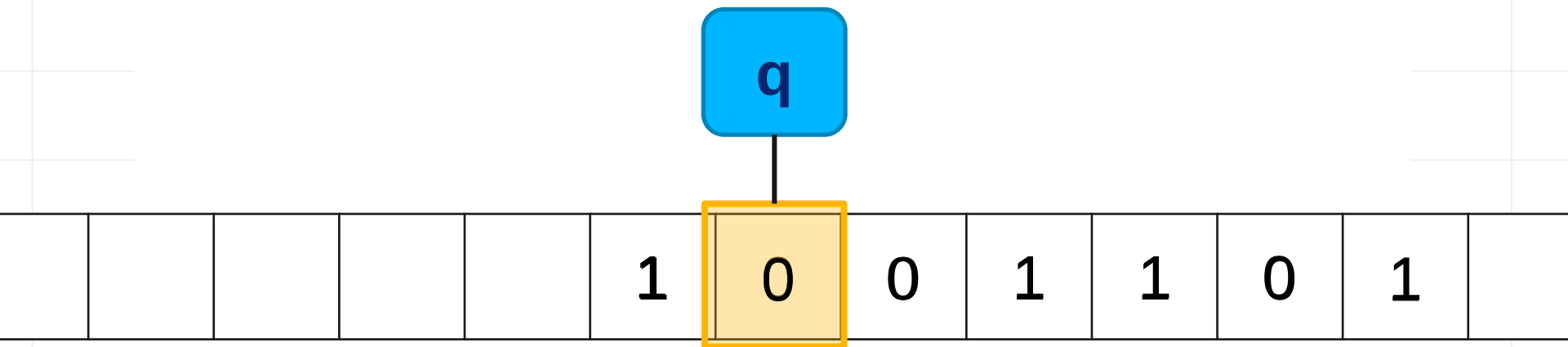
It can go on forever, without halting



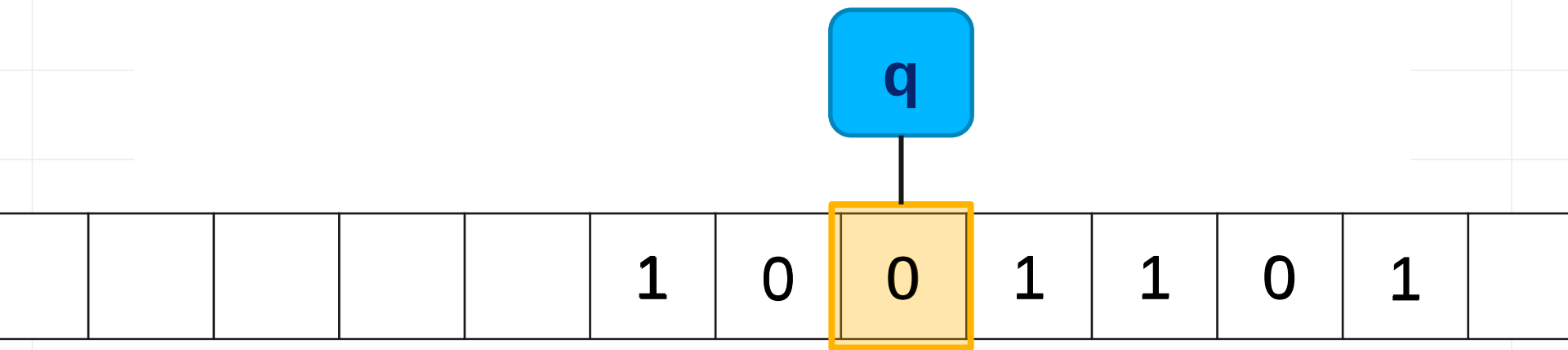
Configurations



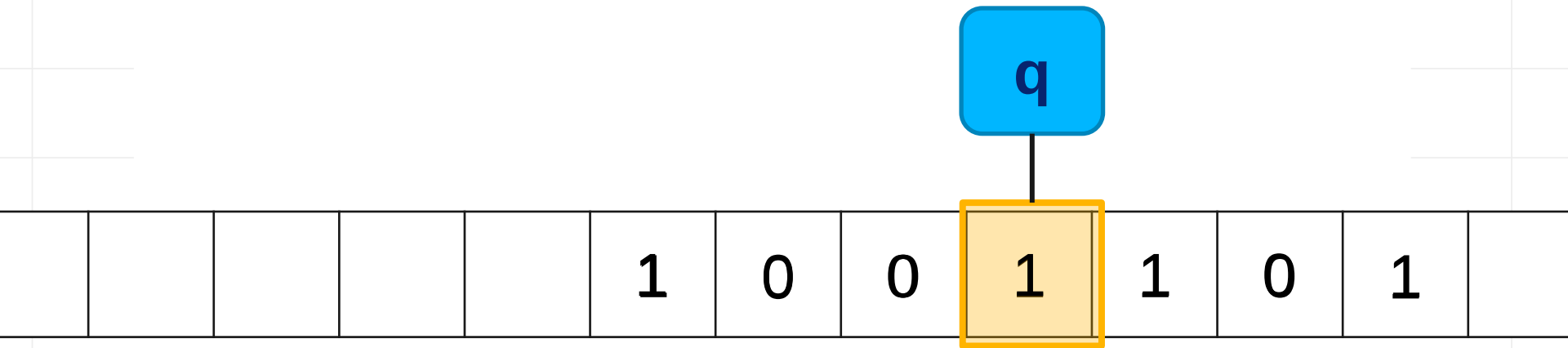
Configurations



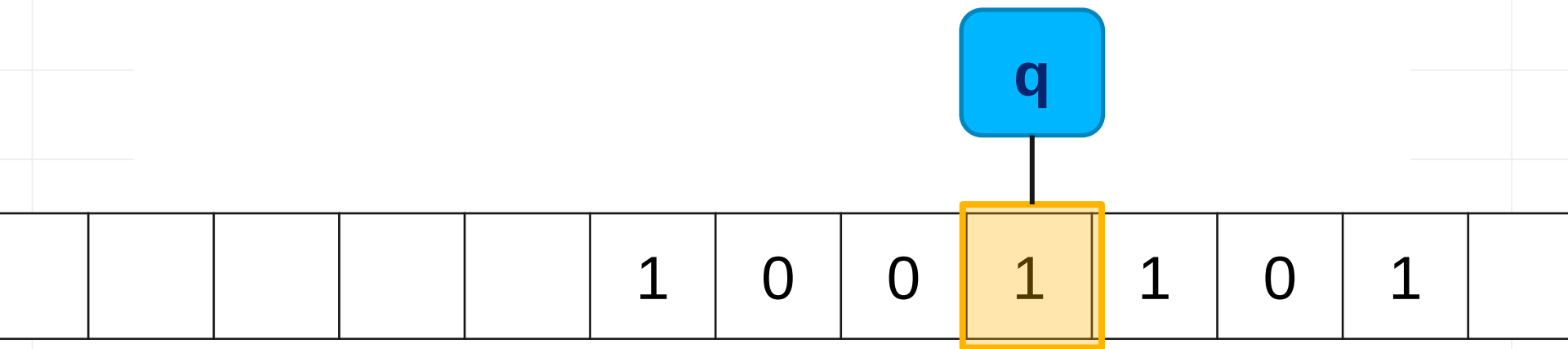
Configurations



Configurations



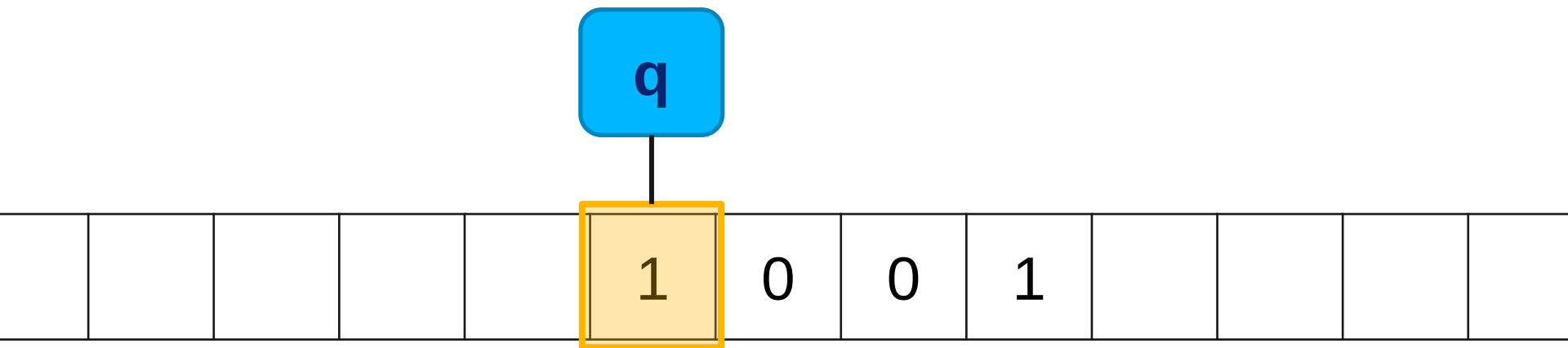
Configurations



$(100, 1101, q)$

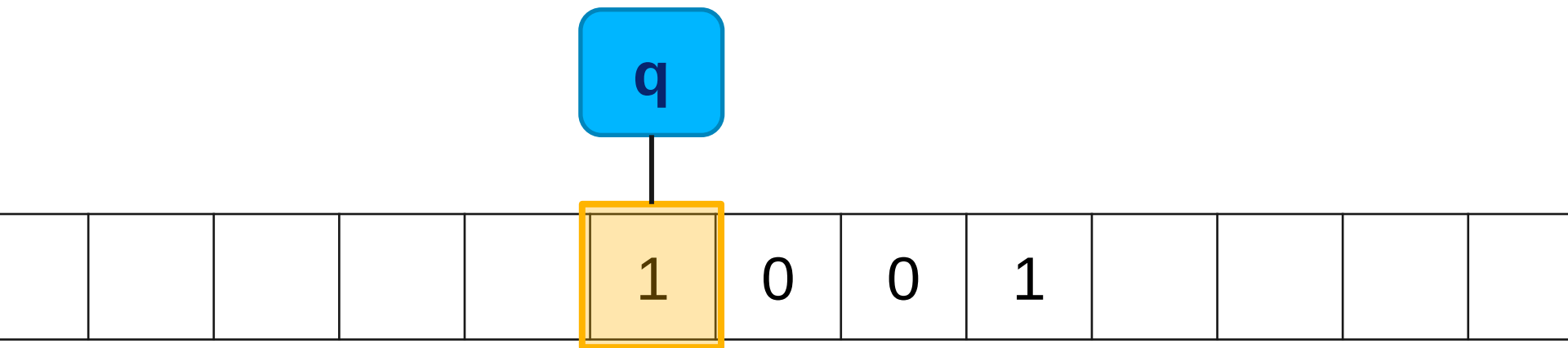


From one configuration to another





From one configuration to another

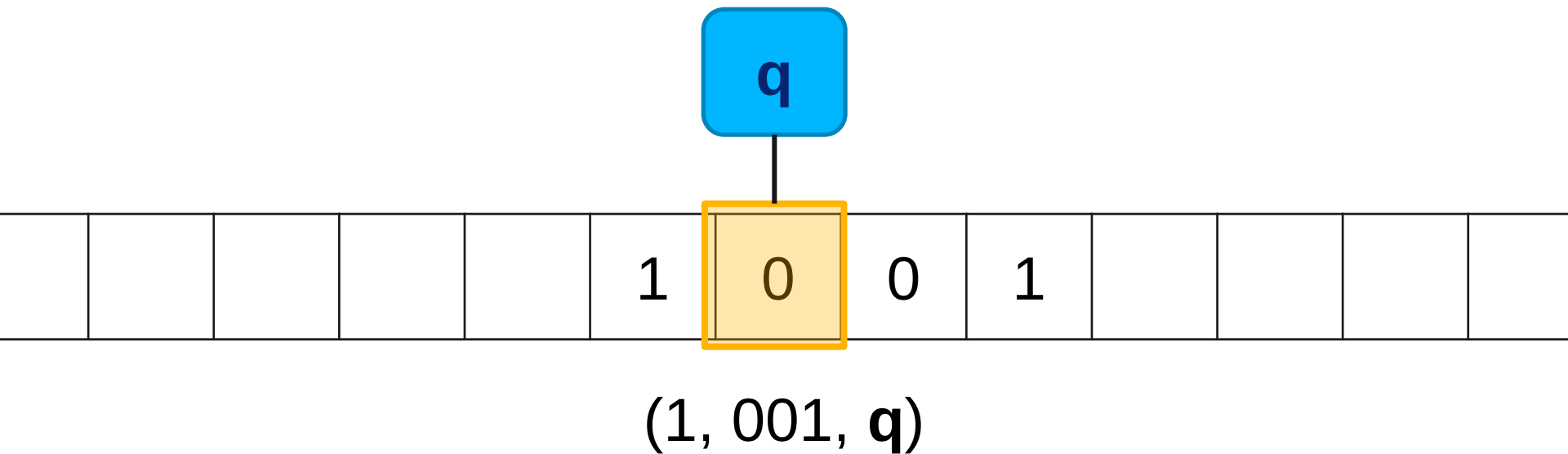


$(\varepsilon, 1001, q)$



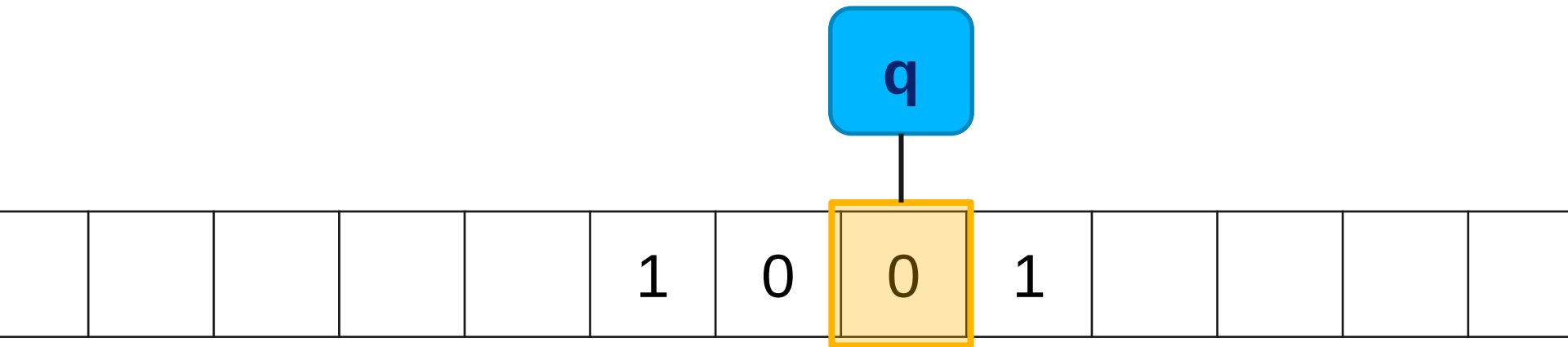


From one configuration to another





From one configuration to another

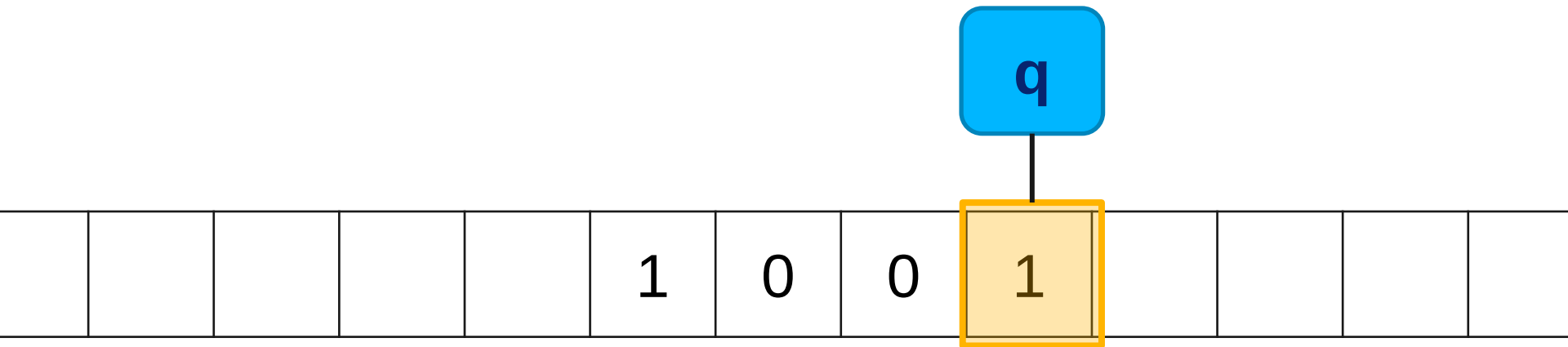


$(10, 01, q)$





From one configuration to another

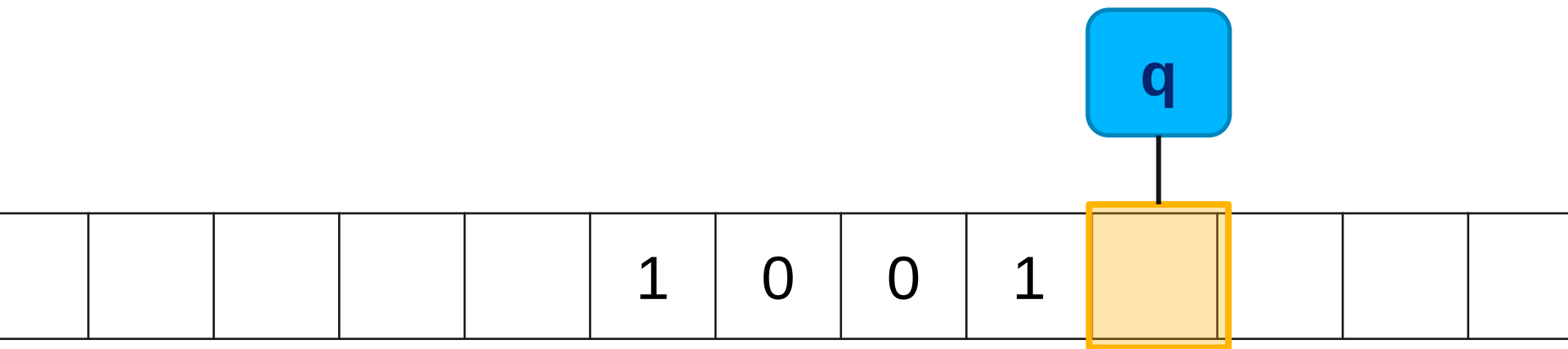


$(100, 1, q)$





From one configuration to another

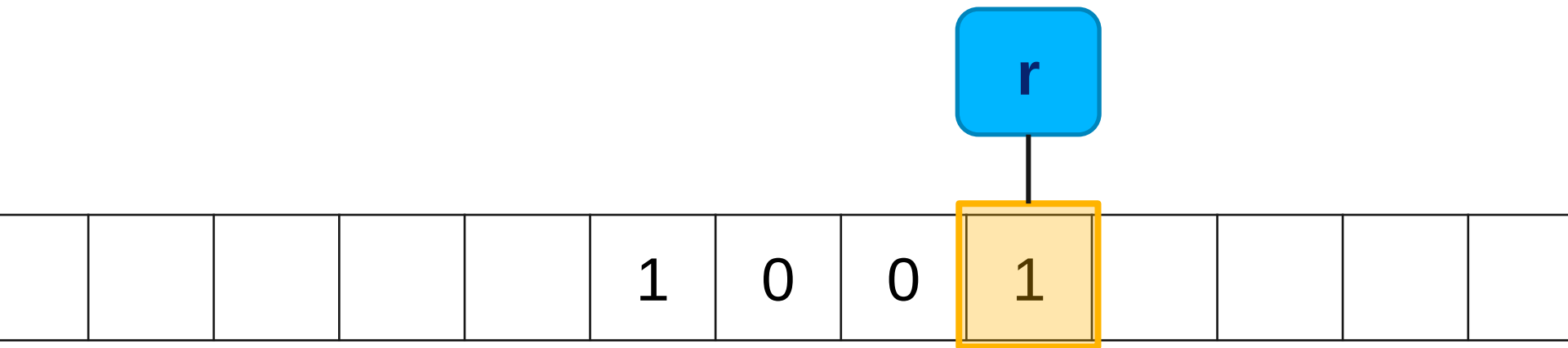


$(1001, \square, q)$





From one configuration to another

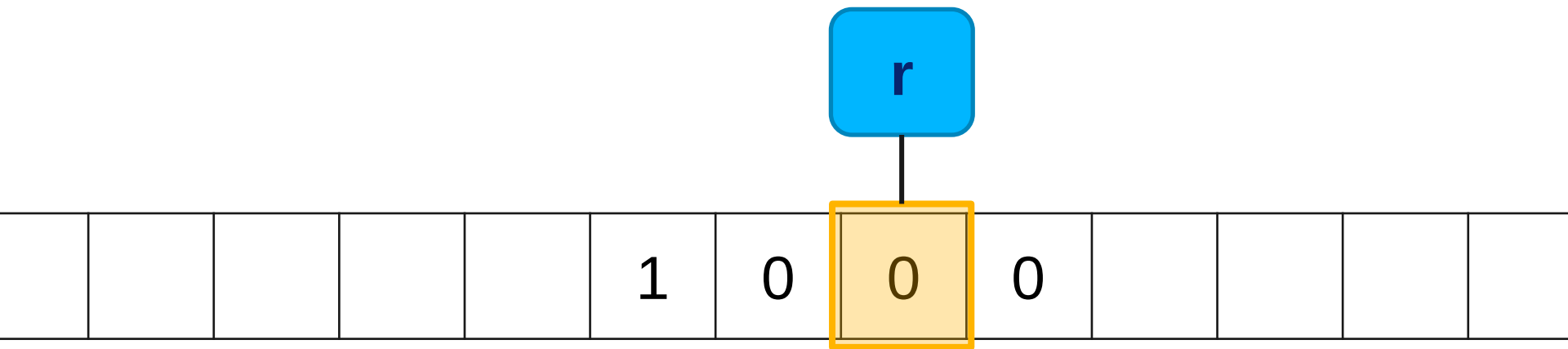


$(100, 1, r)$





From one configuration to another

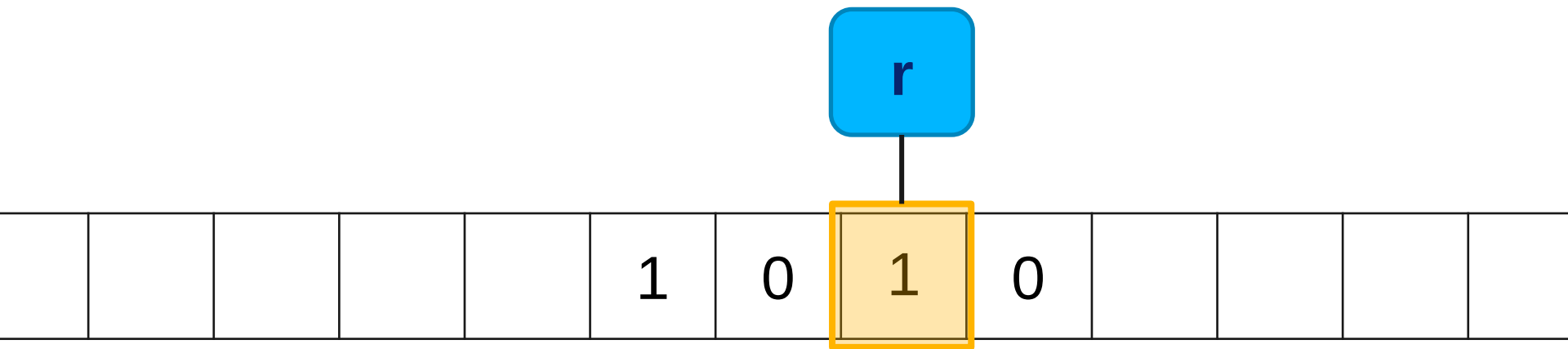


$(10, 00, r)$





From one configuration to another

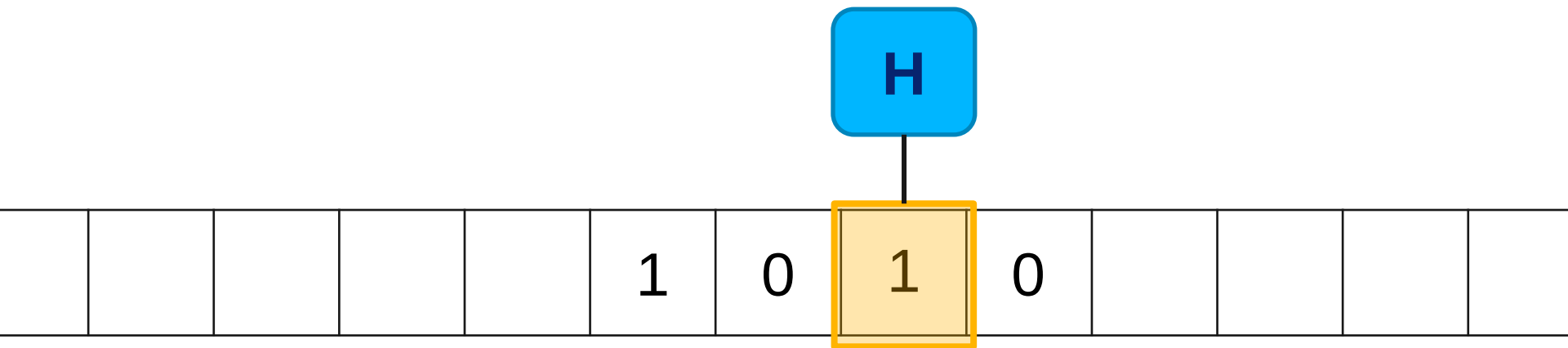


$(10, 10, r)$





From one configuration to another



(10, 10, **H**)

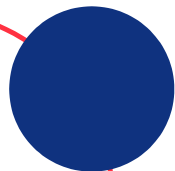




One step

$$C \vdash_M C'$$

“From configuration C , machine M goes to configuration C' in one step.”





$(\varepsilon, 1001, \mathbf{q})$

$(10, 00, \mathbf{r})$

$(1, 001, \mathbf{q})$

$(10, 10, \mathbf{r})$

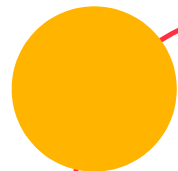
$(10, 01, \mathbf{q})$

$(10, 10, \mathbf{H})$

$(100, 1, \mathbf{q})$

$(1001, \square, \mathbf{q})$

$(100, 1, \mathbf{r})$

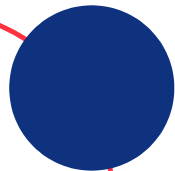




Zero or more steps

$$C \vdash_M^* C'$$

“From configuration C , machine M goes to configuration C' in zero or more steps.”



Computing

$$(\varepsilon, 1001, \mathbf{q}) \vdash_M^* (10, 10, \mathbf{H})$$

“On input 1001, M computes output 1010”

$$M[1001] \rightarrow 1010$$

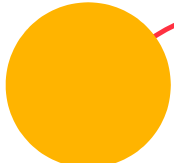


Computable problems

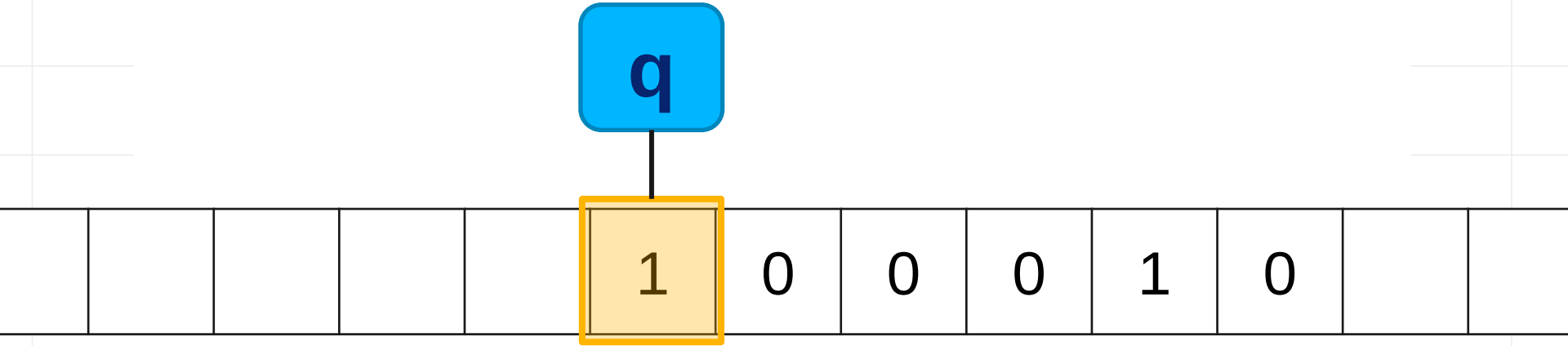
$$f: \Sigma_1^* \rightarrow \Sigma_2^*$$

M computes $f \stackrel{\text{def}}{=} \forall w \in \Sigma_1^, M[w] \rightarrow f(w)$*

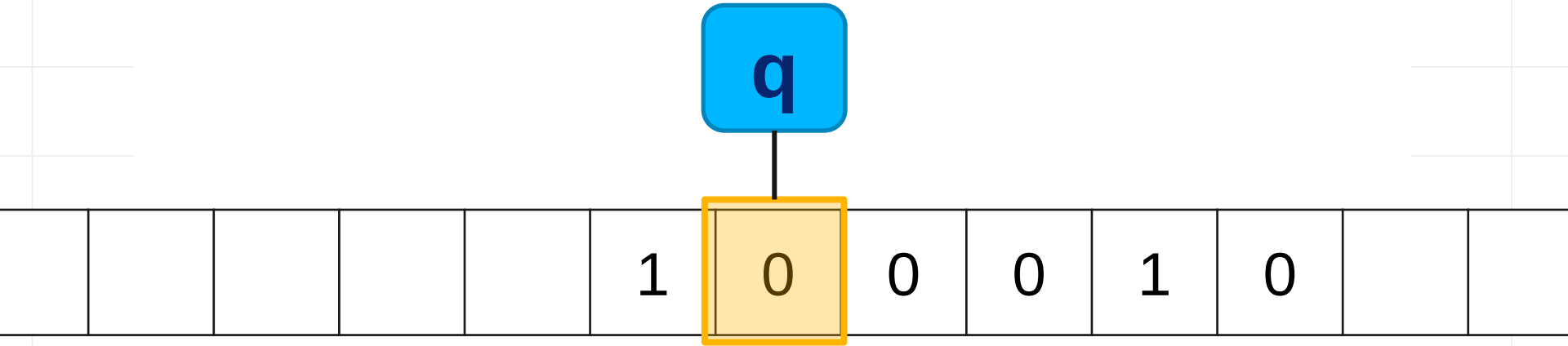
f is computable $\stackrel{\text{def}}{=} \exists M, s. t. M$ computes f



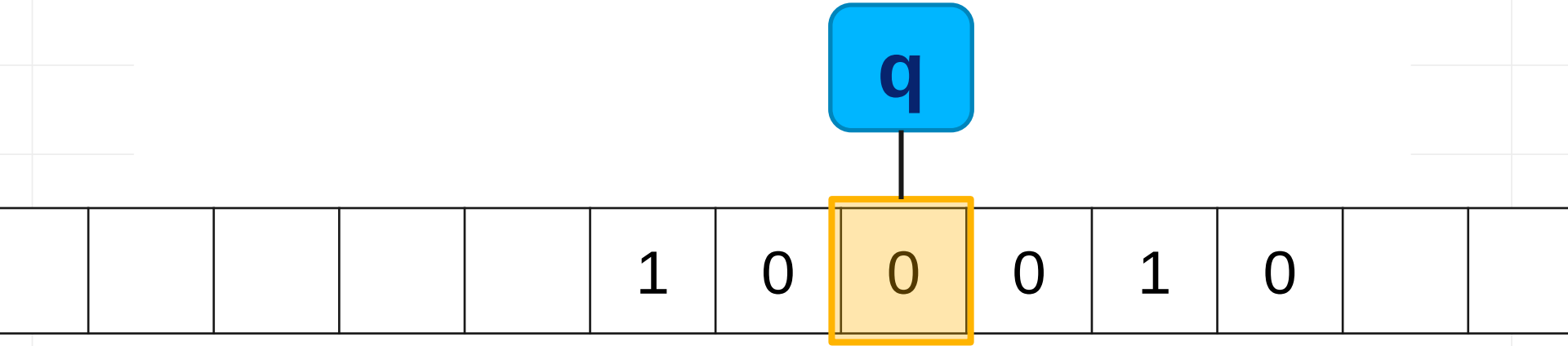
Accepting an input



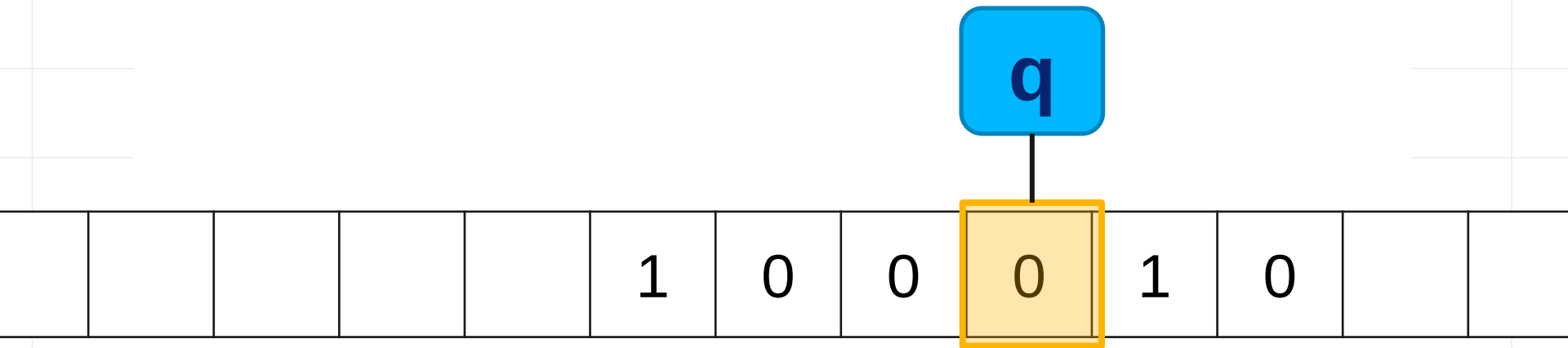
Accepting an input



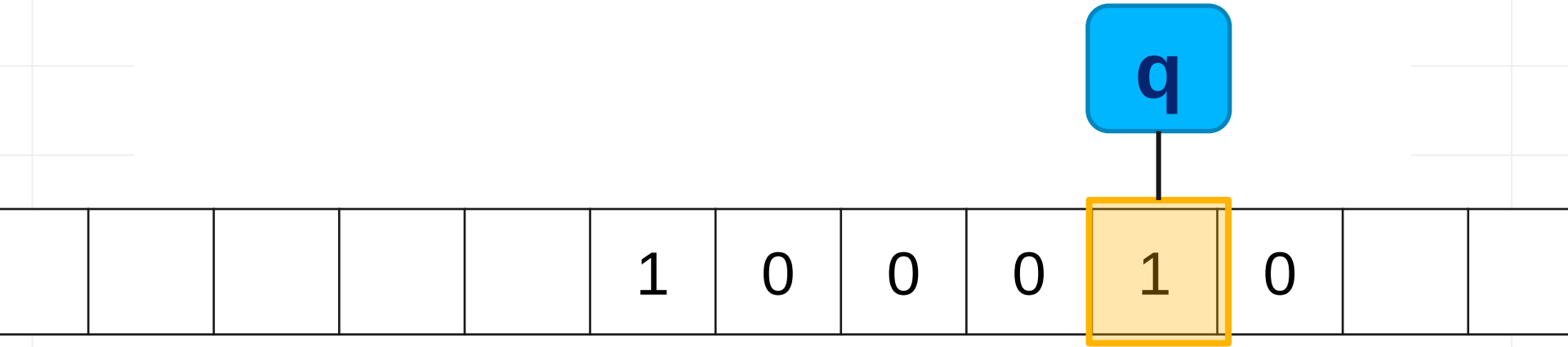
Accepting an input



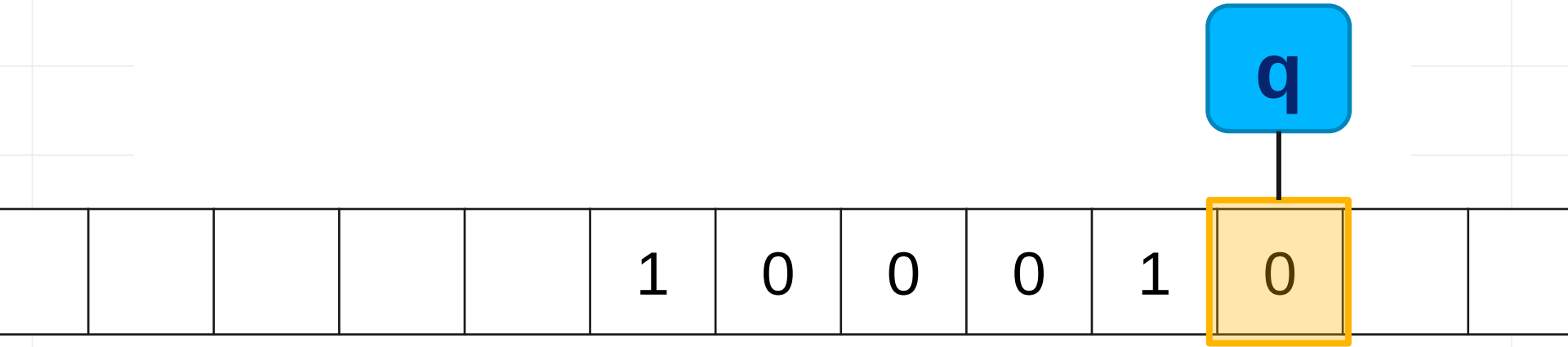
Accepting an input



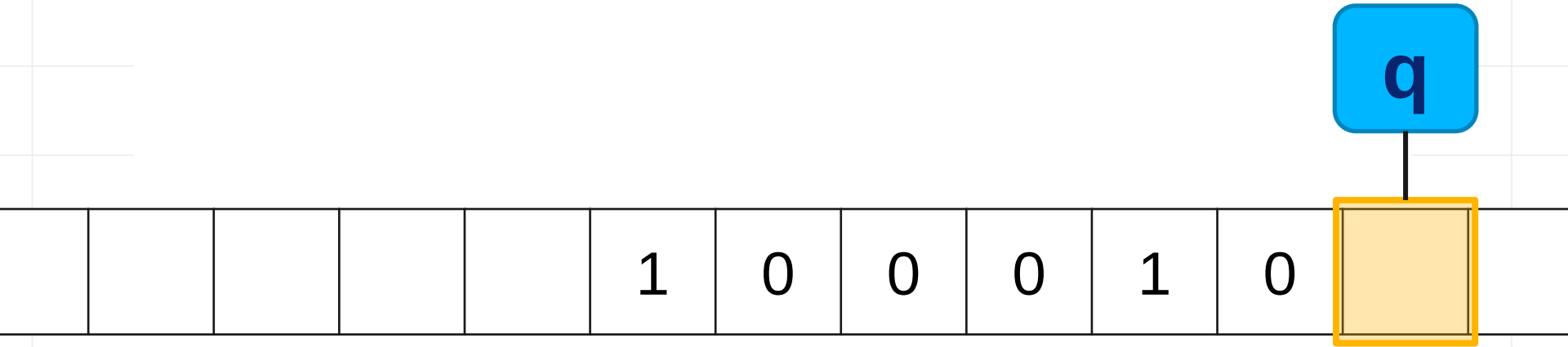
Accepting an input



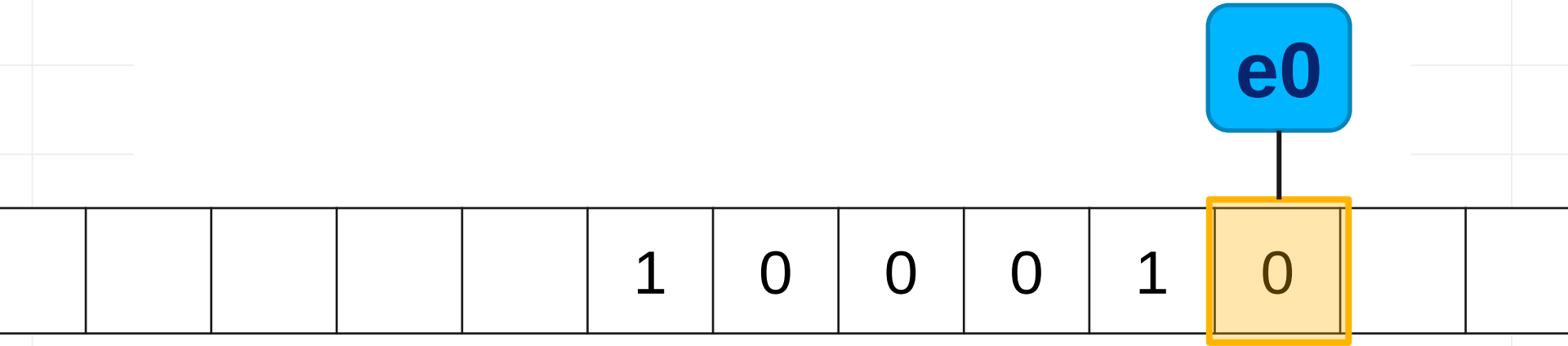
Accepting an input



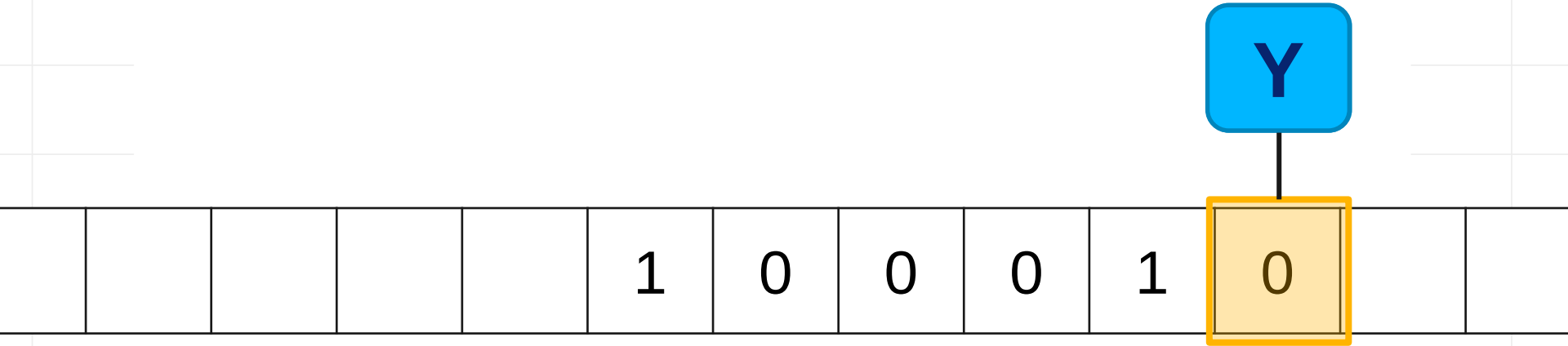
Accepting an input



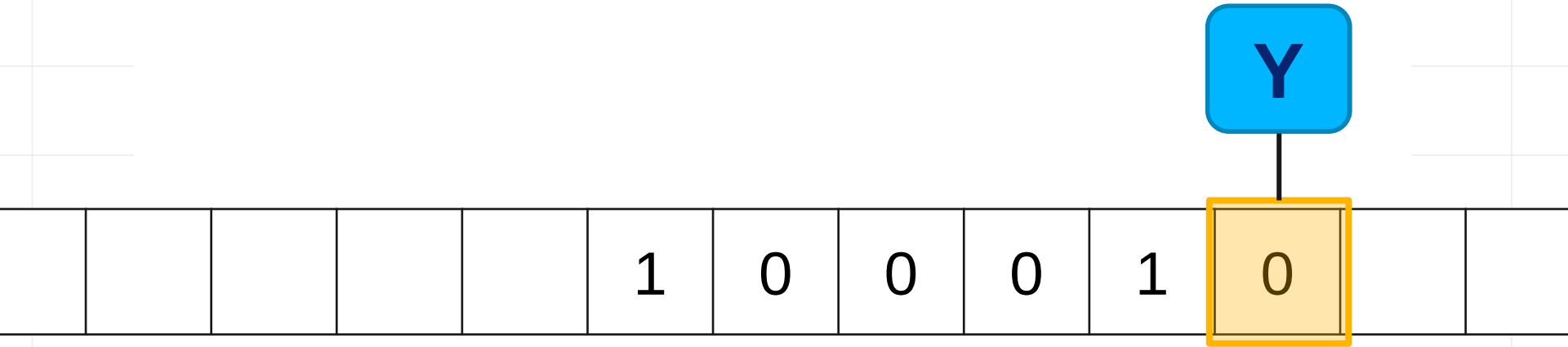
Accepting an input



Accepting an input



Accepting an input



$M[100010] \rightarrow TRUE$

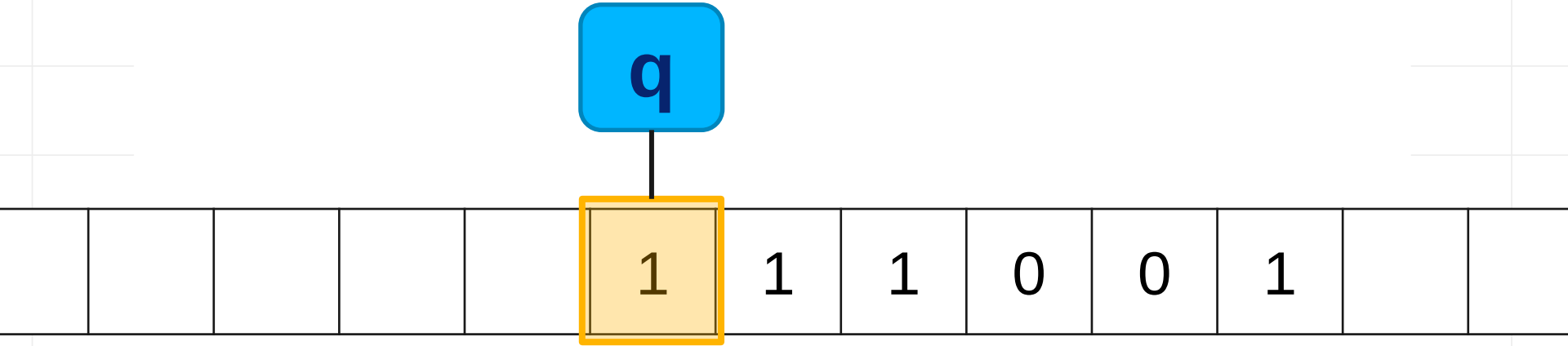
Acceptable problems

$$f: \Sigma^* \rightarrow \{FALSE, TRUE\}$$

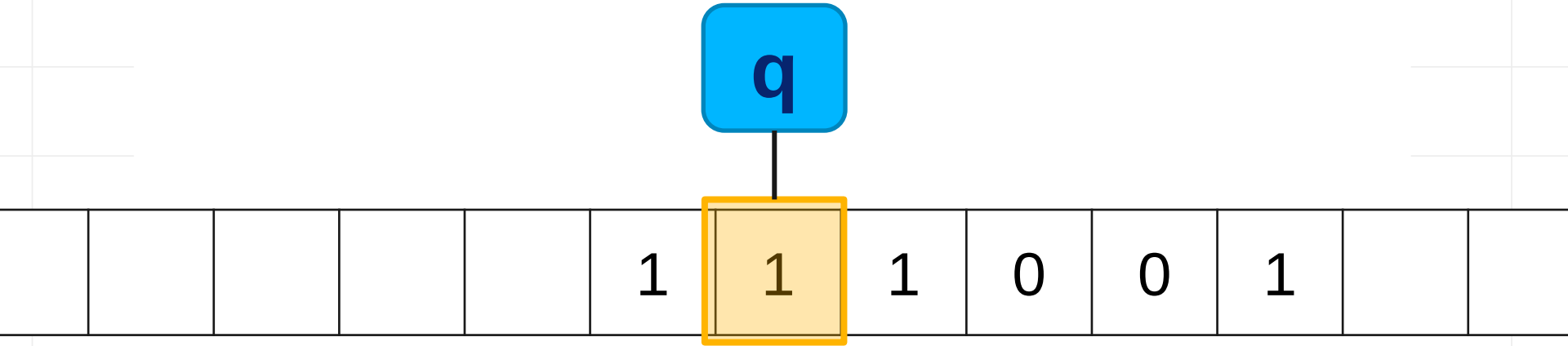
$$M \text{ accepts } f \stackrel{\text{def}}{=} \forall w \in \Sigma^*, (M[w] \rightarrow TRUE) \Leftrightarrow (f(w) = TRUE)$$

$$f \text{ is acceptable} \stackrel{\text{def}}{=} \exists M, s.t. M \text{ accepts } f$$

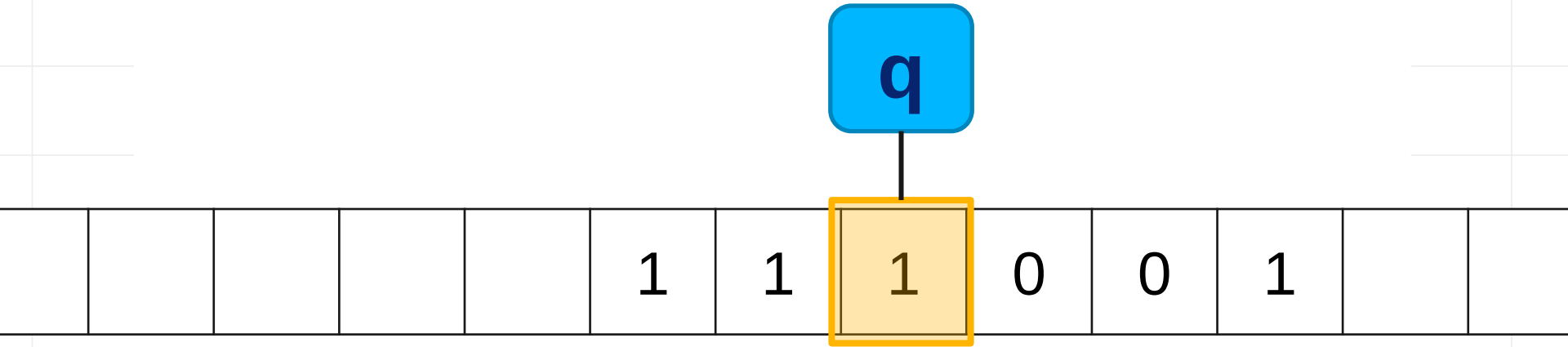
Rejecting an input



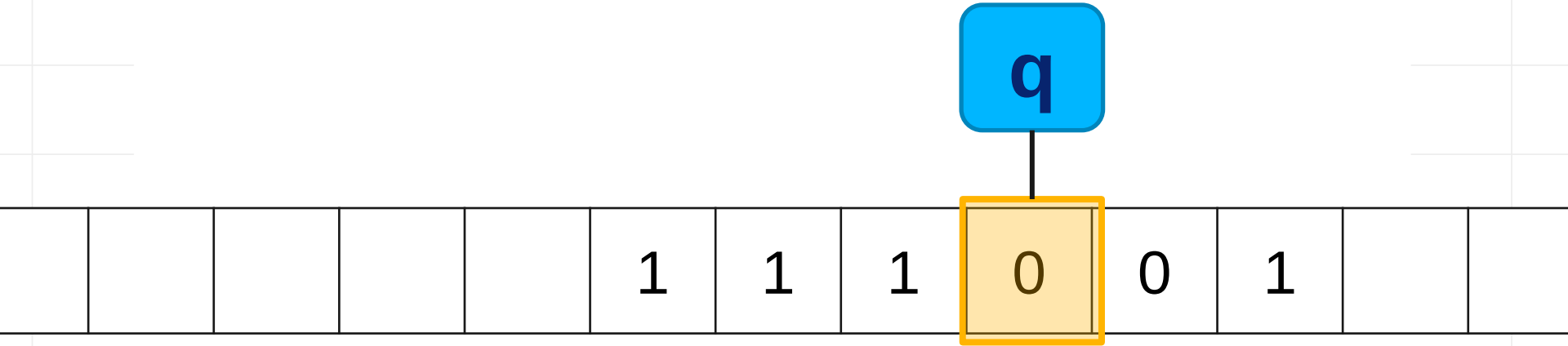
Rejecting an input



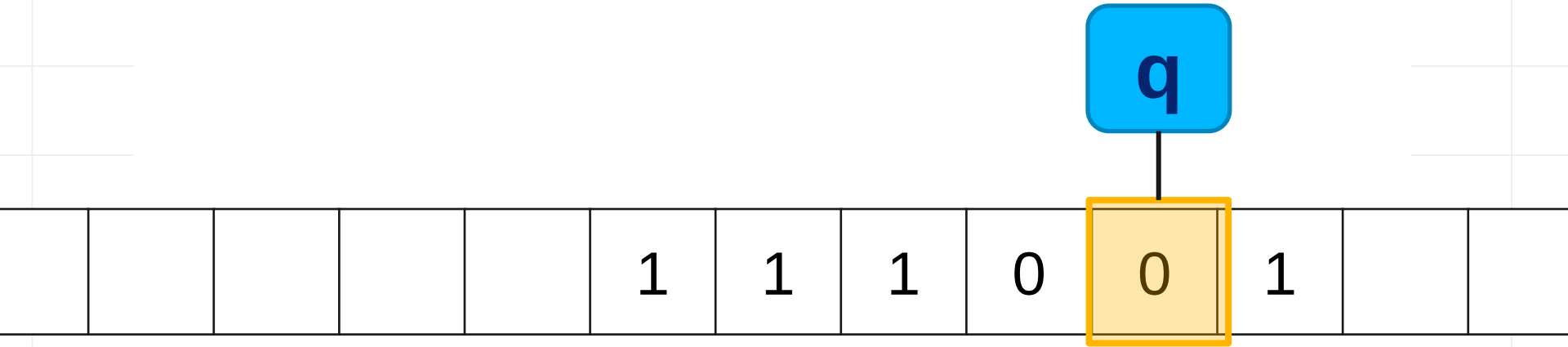
Rejecting an input



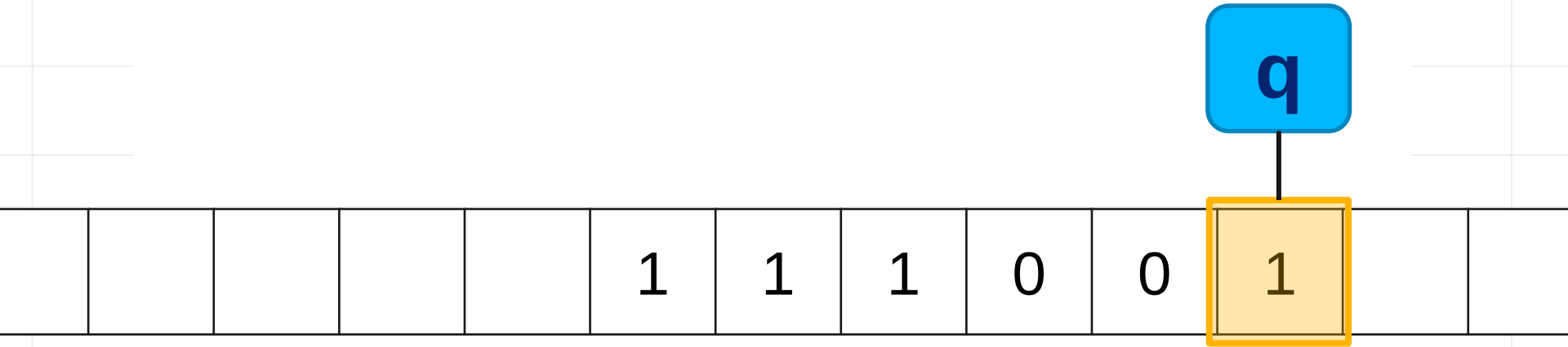
Rejecting an input



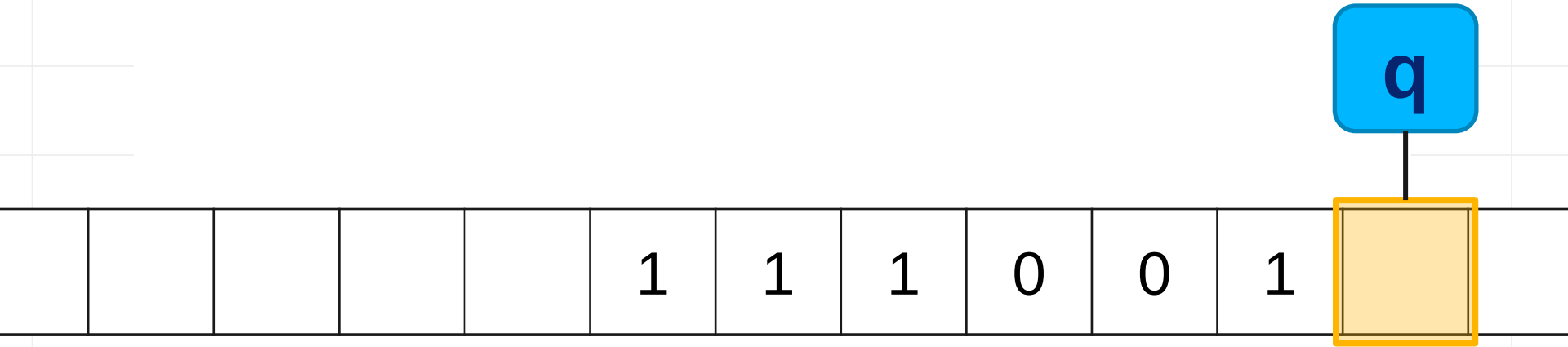
Rejecting an input



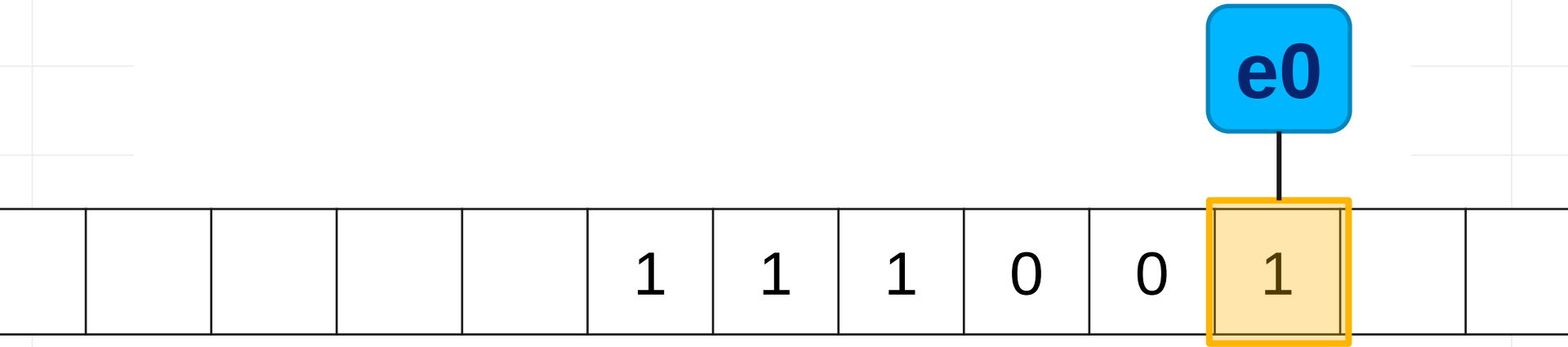
Rejecting an input



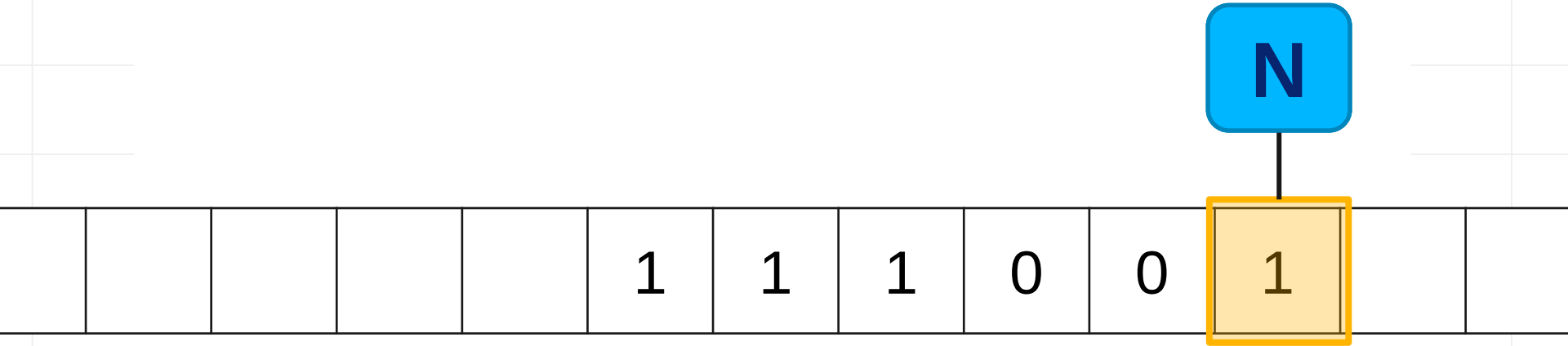
Rejecting an input



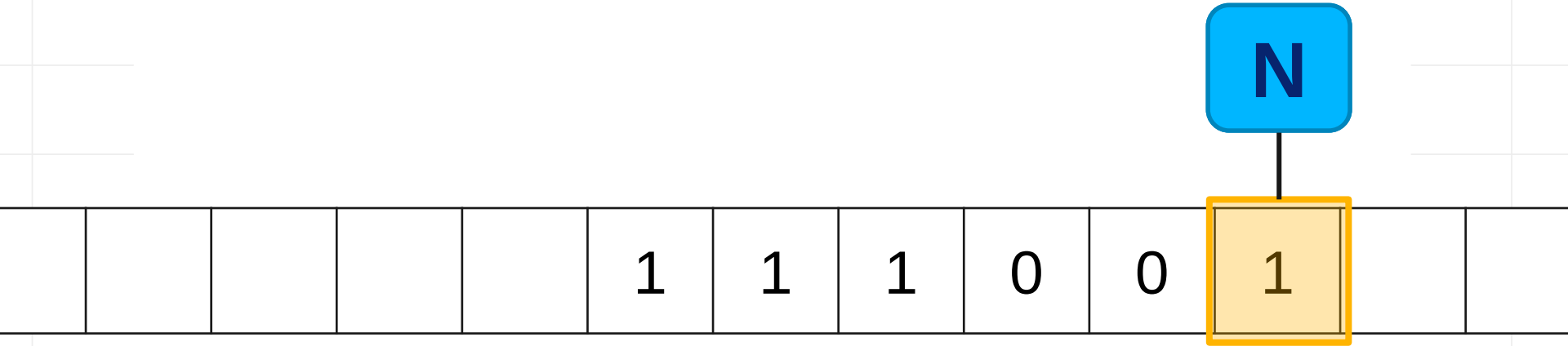
Rejecting an input



Rejecting an input



Rejecting an input



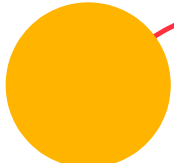
$M[111001] \rightarrow \textit{FALSE}$



Decidable problems

$$f: \Sigma^* \rightarrow \{FALSE, TRUE\}$$

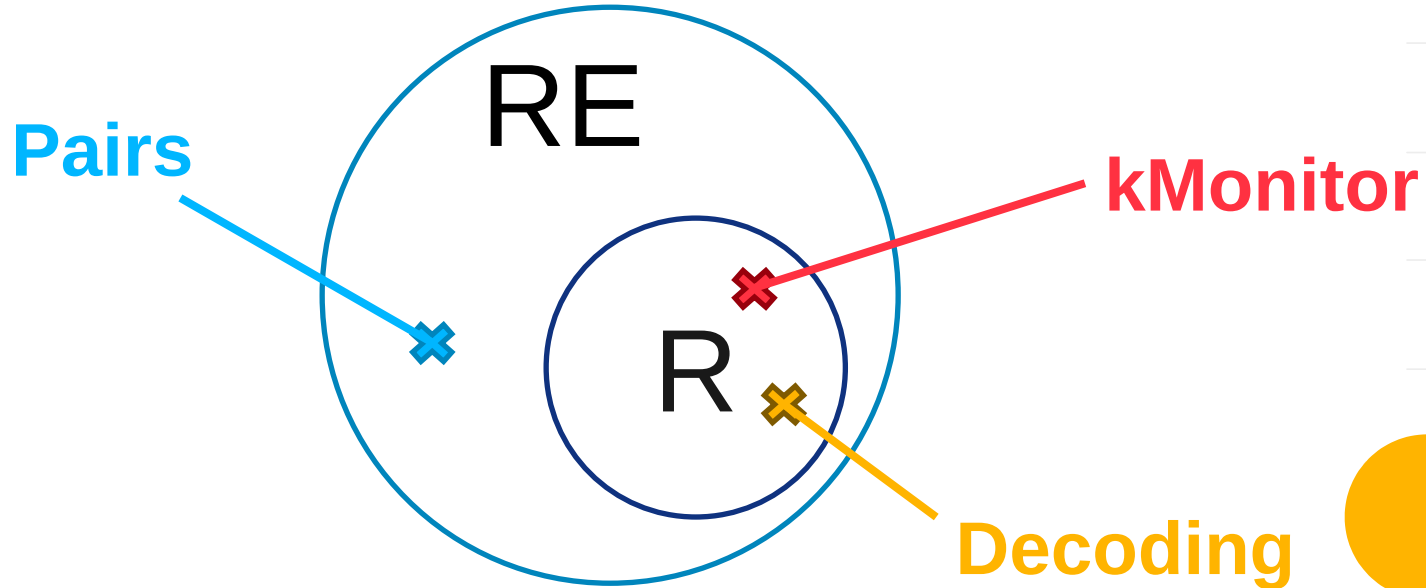
$$\begin{aligned} M \text{ decides } f &\stackrel{\text{def}}{=} \\ \forall w \in \Sigma^*, (M[w] \rightarrow TRUE \Leftrightarrow f(w) = TRUE) \wedge \\ &\quad (M[w] \rightarrow FALSE \Leftrightarrow f(w) = FALSE) \end{aligned}$$

$$f \text{ is decidable} \stackrel{\text{def}}{=} \exists M, s.t. M \text{ decides } f$$


The sets RE, R

$RE = \{f \mid f \text{ is acceptable}\}$

$R = \{f \mid f \text{ is decidable}\}$

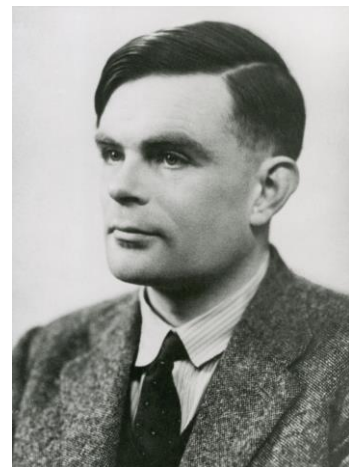


The Church-Turing thesis

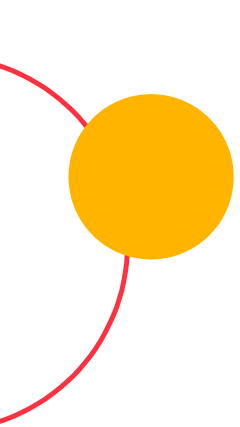


Alonzo Church
(1903 – 1995)

*“The problems solvable by algorithms
are those
computable by Turing machines.”*



Alan Turing
(1912 – 1954)



All roads lead to R

Recursive functions

Queue automata

λ -calculus

Counter machines

Turing machines

Post canonical system

Markov algorithms

Wang B-machine

RAM machines

Uniform boolean circuits

