

# Tic-Tac-Toe

## Introduction

## General Description

Tic-Tac-Toe game with 9 LEDs.

## Hardware Design

Components:

- Arduino
- Breadboard
- LEDs
- Buttons

## Software Design

Application code description (firmware):

- IDEs (if any) (e.g. AVR Studio)
- 3rd party libraries (e.g. Procyon AVRlib)
- Algorithms and data structures
- (stage 3) Source code and functions

## Results

The results of your project.

## Conclusions

## Download

An archive with the files obtained after completing the project: source code, schematics, etc. The archive must contain a README file and a ChangeLog.

The file(s) can be uploaded to the wiki page using the **Add Images or other files** button. The namespace in which you must upload the files must look like **:pm:prj2022:files:student\_name**.  
**Example:** Popescu Alin, 1222F → **:pm:prj2022:files:popescu\_alin**.

## Journal

You can also have a journaling section for tracking your progress throughout the development of the project

## Bibliography/Resources

Documents list, datasheets, internet resources used.

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