



Mode Navigation

```
R> enable
//enters the Privileged EXEC mode
R# configure terminal
//enters the global config mode
R(config)# interface
<type>/<number>
//enters the interface type/number
config mode
```

Example: `interface fa0/1`

Tips and Tricks

- ? //displays all the possible commands in the current mode
- <tab> //autocompletes the rest of the command
- do <command> //forces the system to execute a command, without having the privileges
- <shortcut> //you can execute a command by typing just the first letters of it and press enter
- <click Fast Forward Time> //increases the time of booting the devices
- exit //exits the current mode
- end //exits the current mode and enters the Privileged EXEC mode
- <CTRL+SHIFT+6> //interrupts the execution of the current command
- no <command> //cancels the command/ deletes the configuration of that command

Example: `en`
`conf t`
`int fa0/0`

Show commands

```
show running-config
//view the router's/switch's entire active configuration

show ip interface brief
//view the available interfaces and their brief parameters (IP, active, etc.)

show ip route
//view the routing table

show mac-address-table
//view the CAM table

show spanning-tree
//view spanning-tree (STP) parameters

show VLAN brief
//view VLAN parameters

show interface VLAN brief
//view VLAN's brief parameters on interfaces
```

Basic commands

#ADD IPs (on router's interfaces)

```
R(config)# interface
<type>/<number>
//enters the interface config mode
R(config-if)# ip address <IP>
<decimal-MASK>
//sets the IP and the mask to the interface
R(config-if)# no shutdown
//enables the interfaces (brings it up)

Example: int fa0/3
ip add 10.10.10.1 255.255.255.248
no shut
```

Spanning Tree Protocol

```
spanning-tree vlan <vlan-number>
priority <value>
```

//sets the priority <value> of the switch for the STP by vlan

VLAN Configuration

(only on Switch)

#MODE ACCESS (interfaces connected to end-devices)

```
vlan <Vlan-number>
//creates the VLAN
interface <type>/<number>
//enters the interface that needs to be configured
switchport mode access
//sets the access mode
switchport access vlan <Vlan-number>
//sets the access vlan
```

Example: `vlan 10`
`int fa0/2`
`sw mo acc`
`sw acc vlan 10`

#MODE TRUNK (interfaces connected to other switches or routers)

```
interface <type>/<number>
//enters the interface that needs to be configured
switchport mode trunk
//sets the trunk mode
switchport trunk allowed vlan
<Vlan-number>/all
//sets the vlans that are allowed on that link (some vlans or a range or vlans or all vlans)
```

Example: `vlan 10`
`int fa0/1`
`sw mo tr`
`sw tr allowed vlan 10`
`or`
`sw tr allowed vlan all`
`or`
`sw tr allowed vlan range 10-20`

#MANAGEMENT VLAN (configuration on switch)

```
interface vlan <Vlan-number>
//enters the VLAN interface
ip address <IP> <MASK>
//assigns the IP address and mask
PC> telnet <IP>
//connects to the switch's IP
```

Example: `int vlan 99`
`ip add 10.10.10.99 255.255.255.0`
`PC> telnet 10.10.10.99`

CAM Table

```
mac-address-table static <MAC address> vlan <Vlan-number>
interface <type>/<number>
//the MAC address will be stored as static in the CAM table
```

Example: `en`
`conf t`
`mac-address-table static 0001.6458.8b1a vlan 10 int fa0/1`

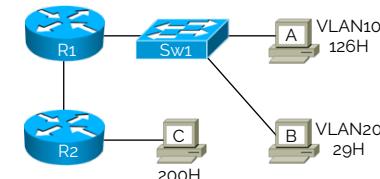
Routing Configuration

```
ip route <destination network>
<destination network's mask>
<next-hop>
//sets the route to the destination network through the next-hop
```

Example: `en`
`conf t`
`ip route 10.10.10.0 255.255.255.0 192.168.0.1`

```
ip route 0.0.0.0 0.0.0.0 <next-hop>
//sets the default route: all the packets with unknown destinations will be sent through that next-hop
```

Subnetting 101



192.168.0.0/22

R1R2 – one network – 2H
VLAN10 – one network – 126H
VLAN20 – one network – 29H
R2C – one network – 200H

- add default gateway and extra 2
- write them in descending order
- find closest power of 2
 - 200+1+2 <= 2⁸
 - 126+1+2 <= 2⁸
 - 29+1+2 <= 2⁵
 - 2+2 <= 2²
- the power of 2 represents the mask
 - 32-power -> /mask

Example:

- power is 6
- then mask is /26

- R2C
 - 192.168.0.0/24 -> 192.168.0.255/24
- VLAN10
 - 192.168.1.0/24 -> 192.168.1.255/24
- VLAN20
 - 192.168.2.0/27 -> 192.168.2.31/27
- R1R2
 - 192.168.2.32/30 -> 192.168.2.35/30



VM Setup

http://bit.ly/openstack_rl_tutorial

```
ssh -o ServerAliveInterval=100
<ldap_user>@fep.grid.pub.ro
//connect to your fep account
ssh -i ~/.ssh/openstack.key
student@<IP_masina_virtuala>
//connect to the virtual machine you just
created in Openstack
```

Example: `ssh -o ServerAliveInterval=100 adi.minune@fep.grid.pub.ro`

```
ssh -i ~/.ssh/openstack.key
student@10.9.24.226
```

Tips and Tricks

```
go [red|green|blue]
//connect to one of the 3 containers
lxc-list
//view the list of containers and their
state
rr [red|green|blue]
//reboot one of the 3 containers
<shortcut>
//you can execute a command by typing
just the first letters of it and press enter
<CTRL+a> -> <press q>
//exit the console of the container
ping -c <value> <IP>
//test the connectivity between host and
<IP> by sending <value> packets
```

Example: `ping -c 2 10.10.0.1`

Basic commands

#ADD IPs

```
ip address add <IP>/<MASK> dev
<interface>
//sets the IP and the mask to the
interface
ip address flush dev
<interface>
//resets the interface at the initial
configuration
ip link set dev <interface> up
//enables the interface
ip route add default via <IP-
default-gateway>
//sets the default gateway
sysctl -w net.ipv4.ip_forward=1
//activates routing/packet
forwarding
```

Example: `ip add add 192.168.0.1/24 dev veth-red ip l s dev veth-red up ip r a default via 10.0.0.1`

Show commands

```
ip address show dev <interface>
//view the layer 3 (network)
configuration of the interface
```

```
ip link show dev <interface>
//view the layer 2 (data link)
configuration of the interface
```

```
ip route show
//view the routing table
```

```
ip neighbor show
//view the ARP table
```

Example: `ip a s dev eth0 ip l s dev veth-red ip r s`

Network Services

#REMOTE CONNECTION

```
ssh <username>@<IP(hostname)> -p
<port-number>
//connects to <username> at remote
<IP(hostname)> via ssh on port <port-
number>
ssh -l <username> <IP(hostname)>
//connects to <username> at remote
<IP(hostname)> via ssh
ssh-keygen -t rsa
//generates public/private rsa key pair
ssh-copy-id
<username>@<IP(hostname)>
//copy public key in the remote file for
authentication on <username> at
<IP(hostname)>
telnet <IP(hostname)>
//connects to <IP(hostname)> via telnet
ftp <IP(hostname)>
//connects to <IP(hostname)> via ftp
scp -r
<username>@<hostname>:<folder>
//downloads <file> from <username> at
<hostname> on your local host
scp -r <file>
<username>@<hostname>:
//uploads <file> from local host to
<username> at <hostname>
```

#TRAFFIC CAPTURE

```
netcat
//arbitrary TCP and UDP connections
and listens
-l      listens (server) to connections
-u      use UDP instead of the default
option of TCP
netstat
//prints network connections
-t      lists TCP connections
-l      lists services that listen on
connections
-u      lists UDP connections
```

dsniff -I <interface>

//captures network traffic and lists
credentials when connections end

Example:

```
netcat -l 1234
//server that listens on TCP port
1234
netstat -tlnp
//lists the TCP services that listen
on port 2024
dsniff -I eth0
```

IPTABLES

```
iptables -t [table] [-A|-D|-I|-R|-L|-F] [chain] [options]
[action]
```

-t filter	filtering table (the default table)
-t nat	altering table
-t mangle	special altering table
-A	append rule to chain
-D	delete rule
-I <no>	insert as the given rule <no>
-R	replace rule
-L	list all rules from given chain
-F	flush the selected chain

#filter chains:

INPUT	packets destined to local host
OUTPUT	packets locally- generated
FORWARD	packets being routed through the local host

#nat chains:

PREROUTING	altering packets as soon as they come in
POSTROUTING	altering packets as they are about to go out
OUTPUT	altering locally- generated packets before routing

-d <IP/hostname>

destination

option

source option

-p [tcp|udp|icmp|all|<number>]

protocol option

-i <input-interface>

input interface

option

-o <output-interface>

output

interface option

--dport <protocol/number>

destination port

--sport <protocol/number>

source port

#actions:

-j ACCEPT let through
the packet that matched the options

-j REJECT rejects the
packet that matched the options

-j DROP drops the packet,
without sending a notification error

-j DNAT available only in the nat
table, it specifies that the destination
address of the packet should be modified

Example:

```
iptables -L FORWARD -n -v
//view (list) rules and information on the
filter table - FORWARD chain
```

```
iptables -A INPUT -p tcp -d
10.10.0.1 -dport 21 -s 20.20.0.1 -j
DROP
//add a rule to block FTP (port 21) from
20.20.0.1 to 10.10.0.1
```

```
iptables -t nat -A PREROUTING -p
tcp -dport 22022 -j DNAT -to-
destination 10.0.0.1:22
//add a rule where connections to port
22022 will be redirected to ssh (port 22) of
10.0.0.1
```