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Yocto Project components

25 octombrie 2016

1. Please write at least four of the described components of a GNU toolchain
2. List the components which define a Linux distribution
3. What is Poky?
 - a. The Yocto Project build engine
 - b. A Yocto Project tool in charge of metadata generation
 - c. The Yocto Project reference distribution
4. GCC stands for:
 - a. GNU Compiler Collection
 - b. GNU Collection of Compilers
 - c. GNU Compiler Consortium

1. Kernel headers, Binutils, GCC, C library
2. Bootloader, Linux kernel, root filesystem
3. C
4. A

- Cross-toolchain
- U-boot
- Linux-kernel
- Busybox
- Userspace applications
- Yocto Project

- Poky
- Eclipse ADT plug-ins
- Graphical tools
- Automatic builds and testing support
- Other external tools

- The reference build system for the metadata and tools of the Yocto Project
- Platform independent
- Enables support for the full Linux software stack

➤ Mailing lists

➤ <http://lists.yoctoproject.org/listinfo/yocto>

➤ <http://lists.yoctoproject.org/listinfo/poky>

➤ <http://lists.yoctoproject.org/listinfo/yocto-announce>

➤ IRC channels

➤ #poky

➤ #yocto

➤ Yocto Project Bugzilla

➤ Yocto Project Documentation

➤ <https://www.yoctoproject.org/documentation>

- meta-poky/conf/distro/poky.conf
 - SANITY_TESTED_DISTROS

- Required packages
 - Essentials: `sudo apt-get install gawk wget gitcore diffstat unzip texinfo gcc-multilib build-essential chrpath socat`
 - Graphical and Eclipse Plug-ins extras: `sudo apt-get install libsdl1.2-dev xterm`
 - Documentation: `sudo apt-get install make xsltproc docbook-utils fop dblatex xmlto`
 - ADT Installer Extras: `sudo apt-get install autoconf automake libtool libglib2.0-dev`

- Yocto Project release

- Custom Yocto Project kernel interaction
- The meta-yocto-kernel-extras git repository
- Supported Board Support Packages (BSPs)
- Eclipse Yocto Project Plug-ins

➤ System development

➤ <http://www.yoctoproject.org/docs/2.1/bsp-guide/bspguide.html#creating-a-new-bsp-layer-using-the-yocto-bsp-script>

➤ <http://www.yoctoproject.org/docs/2.1/kernel-dev/kernel-dev.html>

➤ User application development

➤ <http://www.yoctoproject.org/docs/2.1/adt-manual/adt-manual.html>

➤ Temporary modification of source code

➤ Devshell development

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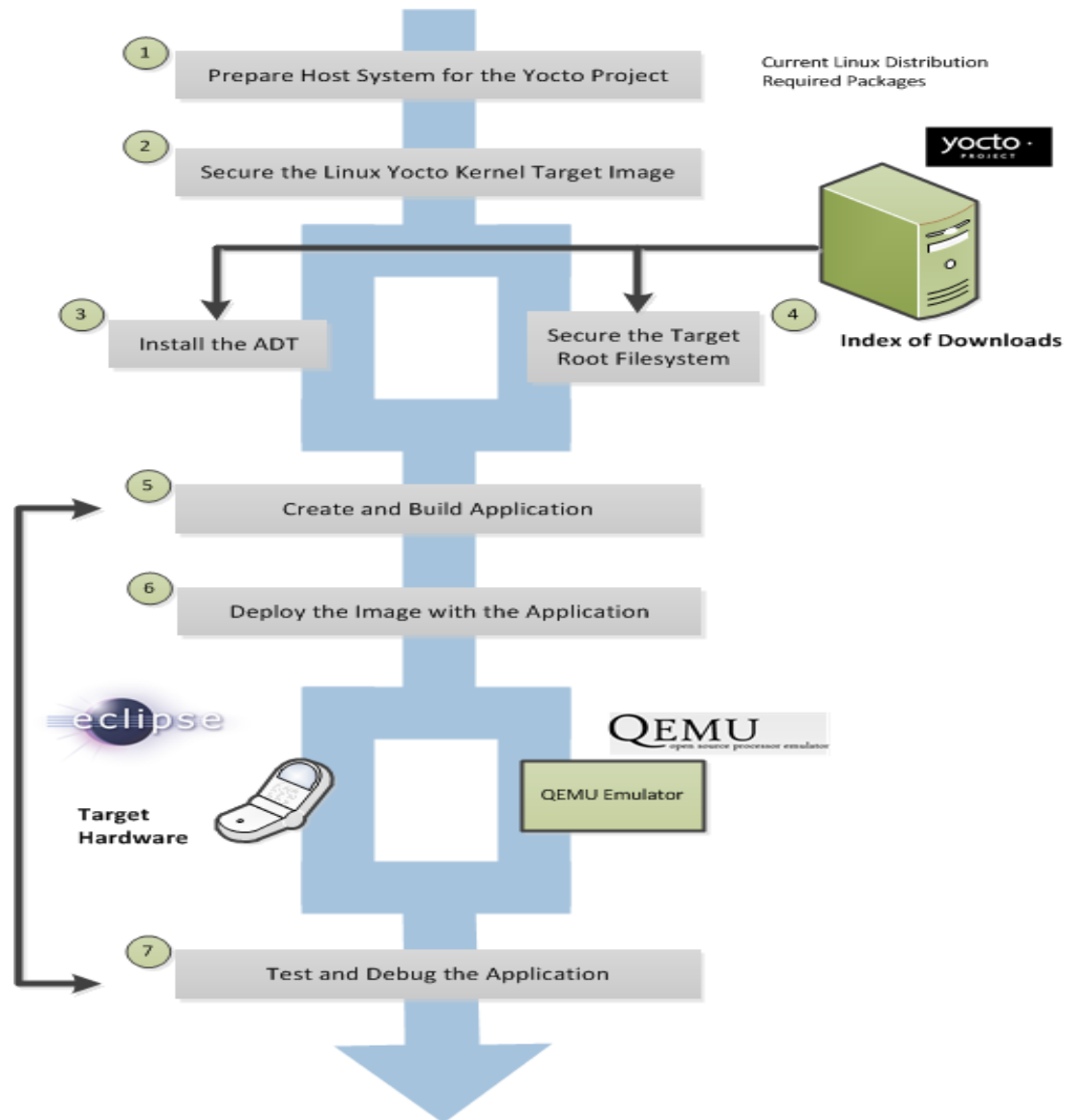
- Provides the core development platform: for user-targeted applications development
- Is comprised of the following elements:
 - A cross-toolchain
 - User-space tools
 - The Qemu environment
 - Eclipse IDE

- Cross-linker, cross-debugger, cross-compiler
- Required target sysroot dir (why?)
- Methods to generate it:
 - Download it from http://downloads.yoctoproject.org/releases/yocto/yocto-2.1/toolchain/x86_64/ and get the appropriate toolchain installer for host and target configuration
 - poky-glibc-x86_64-core-image-minimal-armv7a-neon-toolchain-ext-2.1.sh
 - /opt/poky/2.1/
 - Execute bitbake meta-ide-support
 - environment-setup needs to be sourced

- Perf: performance counter
- PowerTOP: power measurement
- LatencyTOP: latency measurement
- Oprofile: system-wide profiler
- SystemTap: infrastructure performance and functional problems
- Lttng-ust: user-space tracer
- Which one did you used?

- Simulate a hardware device
- More info: http://wiki.qemu.org/Main_Page
- Usecase scenarios:
 - Install the ADT using adt-installer script
 - A Yocto Project is downloaded and the environment is setup
 - A git clone of Poky is created and the environment is setup
 - The cross-toolchain tarball is downloaded, installed and the environment is setup

- Most popular development environment
- Has Yocto Project Eclipse Plug-ins support:
 - Cross-compile, cross-debugging
 - Develop & Deploy
 - Execute the binaries on a Qemu emulated environment
 - Remote profiling
 - Power data collection
- More info about Eclipse Plugins can be found here:
<http://www.yoctoproject.org/docs/2.1/mega-manual/mega-manual.html#adt-eclipse>



- Poky
- Eclipse ADT plug-ins
- **Graphical tools**
- Automatic builds and testing support
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- Graphical user interface for Bitbake
- Simplify interaction with Yocto Project
- Generate Linux OS images
- Stopped with the release 1.6
 - Lack of developers interest
 - No major improvement in its core implementation
 - Lots of bugs
- Used only occasionally

- Customize an available image
- Create a custom image from scratch
- Build any image
- Run an image using Qemu
- Deploy an image on a USB disk for live-booting

- A web interface
- Application programming interface
- Used to configure and execute multiple builds on remote build servers
- Stores information in a database
- More info here:
<http://www.yoctoproject.org/docs/2.1/toaster-manual/toaster-manual.html>

- Configure and run builds
 - Browse and build any layer available
 - Import own layers for building
 - Add and remove layers from configuration
 - Set configuration variables
 - Set a target or multiple targets to build
 - Start the build

- Information about the build process
 - See what was built
 - See what packages were installed into final image
 - Browse the directory structure of the image
 - See the value of all variables in a build configuration
 - See which files set a corresponding value
 - See dependency relationships between recipes, packages and tasks
 - See performance information such as build time, task time, CPU usage and disk I/O

- Poky
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- **Automatic builds and testing support**
- Other external tools

- Buildbot base autobuilder implementation
- Builds test automation and conducts QA
- Publish QA test and test plans
- Develop new automatic testing, continuous integration and QA procedures
- Open for everyone to contribute
- Available here: <http://autobuilder.yoctoproject.org/>

- Not an internal component of Yocto Project
- Developed by Linaro
- Automated validation architecture
- Test the deployment of Linux systems on devices
- Young project: gathered a lot of interest
- More info: <https://validation.linaro.org/static/docs/>

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- Can be seen more like a feature than as a project
- Documentation available
- Creates partitioned images
- Tries to solve special booting requirements
- Highly customizable and extensible
- Resides in Poky

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- Versioning system (git, svn etc.)
- Integration with Yocto Project is a plus
- Mobile and Web based applications are not the desired choices but are acceptable.
- Embedded interaction would be advised
- Really important to have the push-and-pull related to project functionalities

- QT graphical interface for home automation
- The interface monitors sensors values and enables or disables them remotely
- The application becomes a Yocto Project recipe which needs to inherit QT and QT modules support
- A new Yocto Project image adds the application recipe and required application dependencies
- A build of the image is realized for qemuarm machine
- The qemuarm machine boots the image and after the booting the application is starting and working

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