

Introduction to Computer Security Lecture Slides

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Application Security

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- “My software never has bugs. It just develops random features.”

Contents

- Computer Vulnerabilities
 - Cause & classification
 - Memory safety
 - Common mitigations
- State of the Art
 - Eternal War in Memory (paper presentation)

Software – the final frontier

- Access control and crypto are the bricks for building blocks
- Protocols/algorithms used to design usefull blocks
- Software implements all of the above

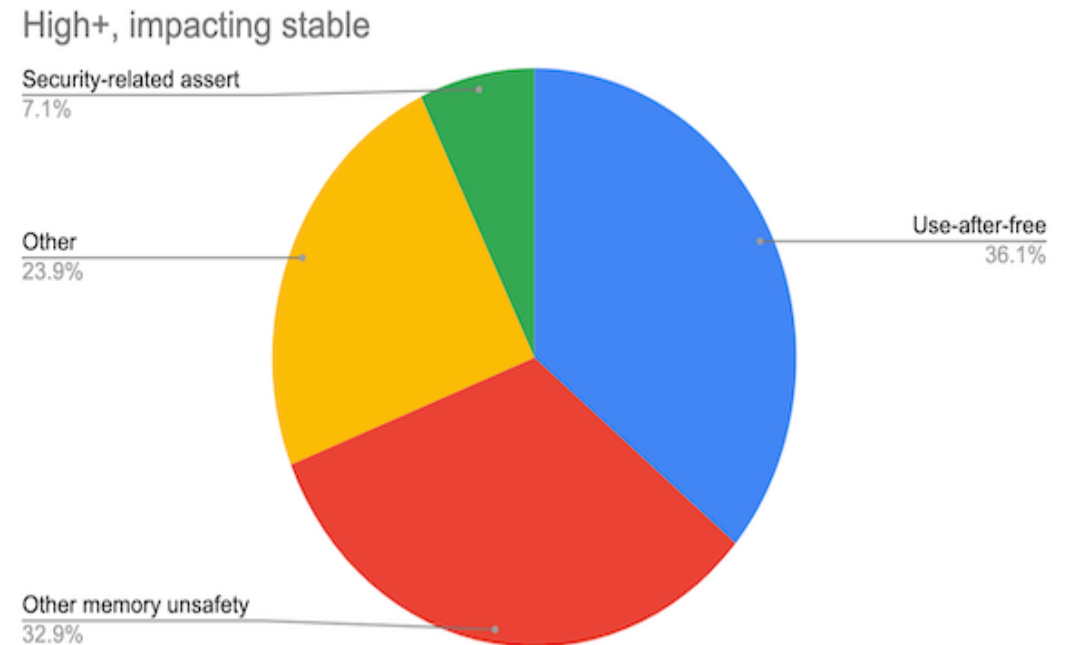
Software vulnerabilities

- **Memory safety:** buffer overflow, dangling pointer, race condition, memory leak, free after use etc.
- Input validation: code injection, format string attacks, path traversal...
- Side channel attacks
- UI confusion
- Privilege escalation
- And many more!

Software vulnerabilities (2)

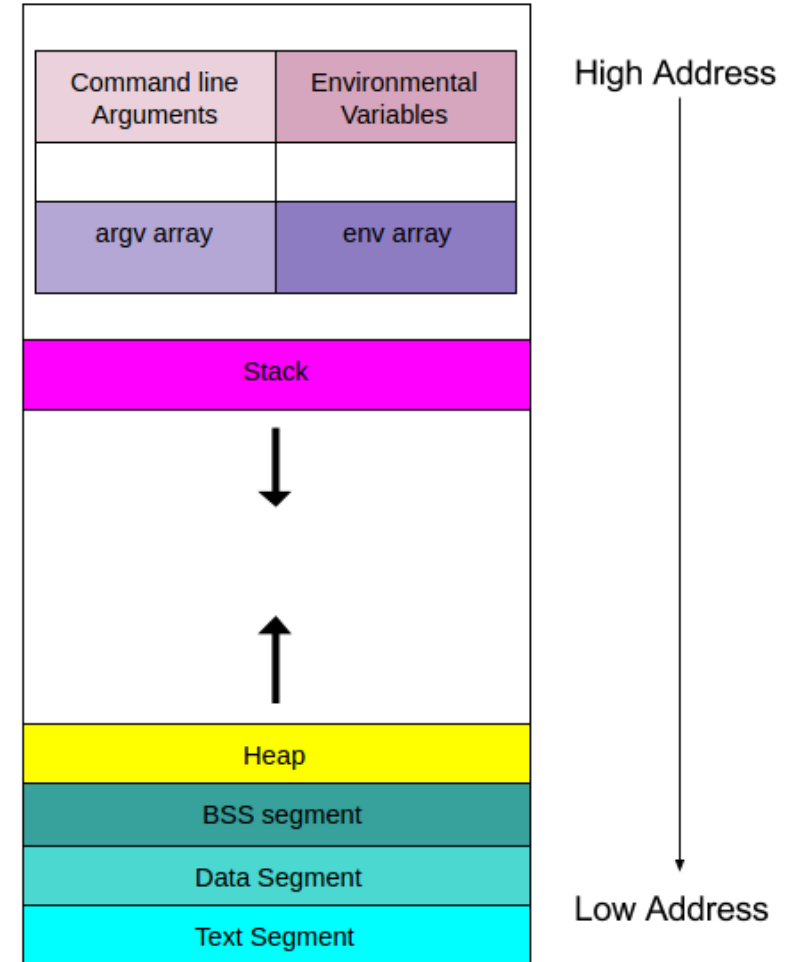
- **Chrome: 70% of all security bugs are memory safety issues**

<https://www.zdnet.com/article/chrome-70-of-all-security-bugs-are-memory-safety-issues/>



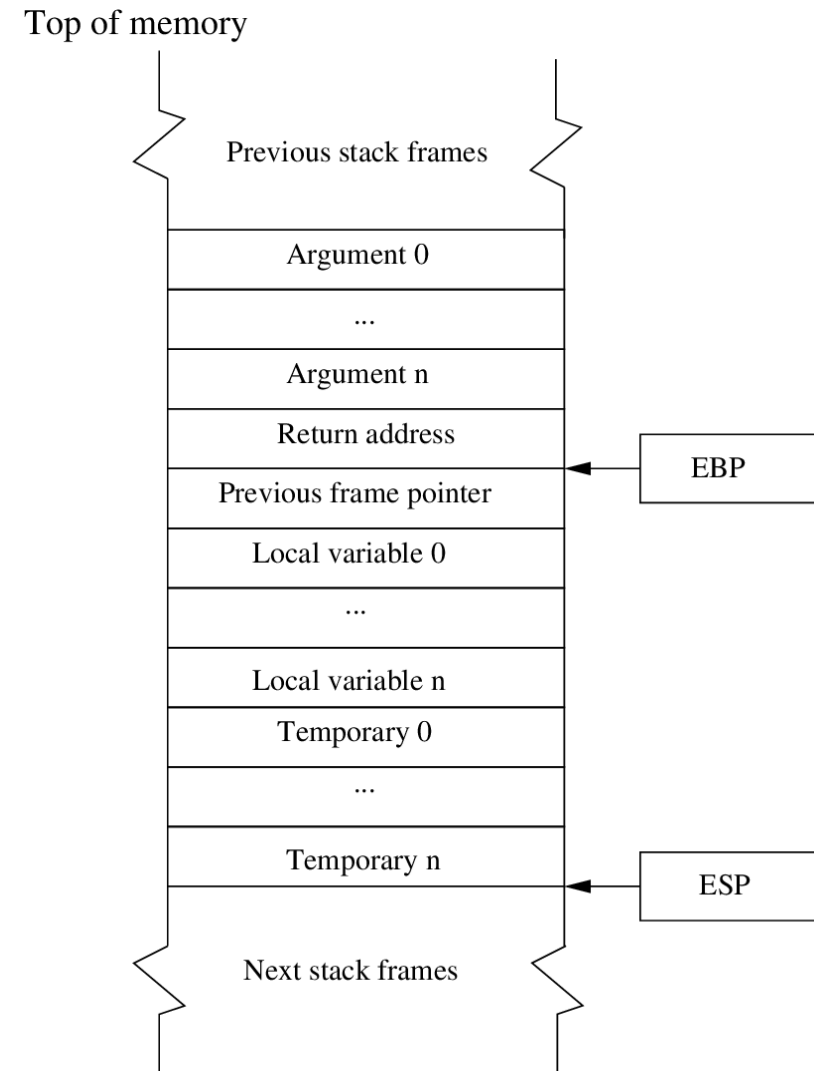
Intro: address space

- Userspace processes have virtual memory
- Compiler (linker) + OS decide where each segment goes.
- Address space layout has impact on application's security



Intro: stack frame

- Stack grows downward (x86)
- Contains function arguments, saved CPU state (registers, instruction / frame pointers) and local variables.

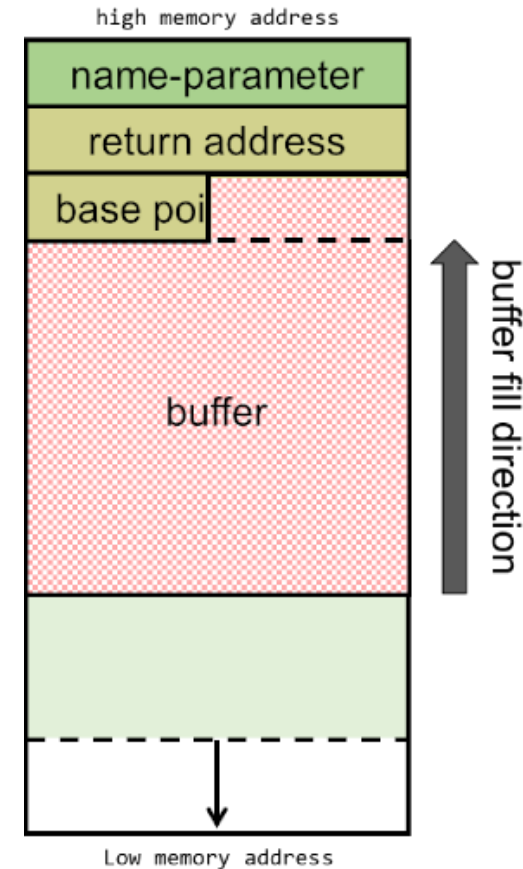


Stack buffer overflow

- Happens when a buffer's is written after its allocated size.

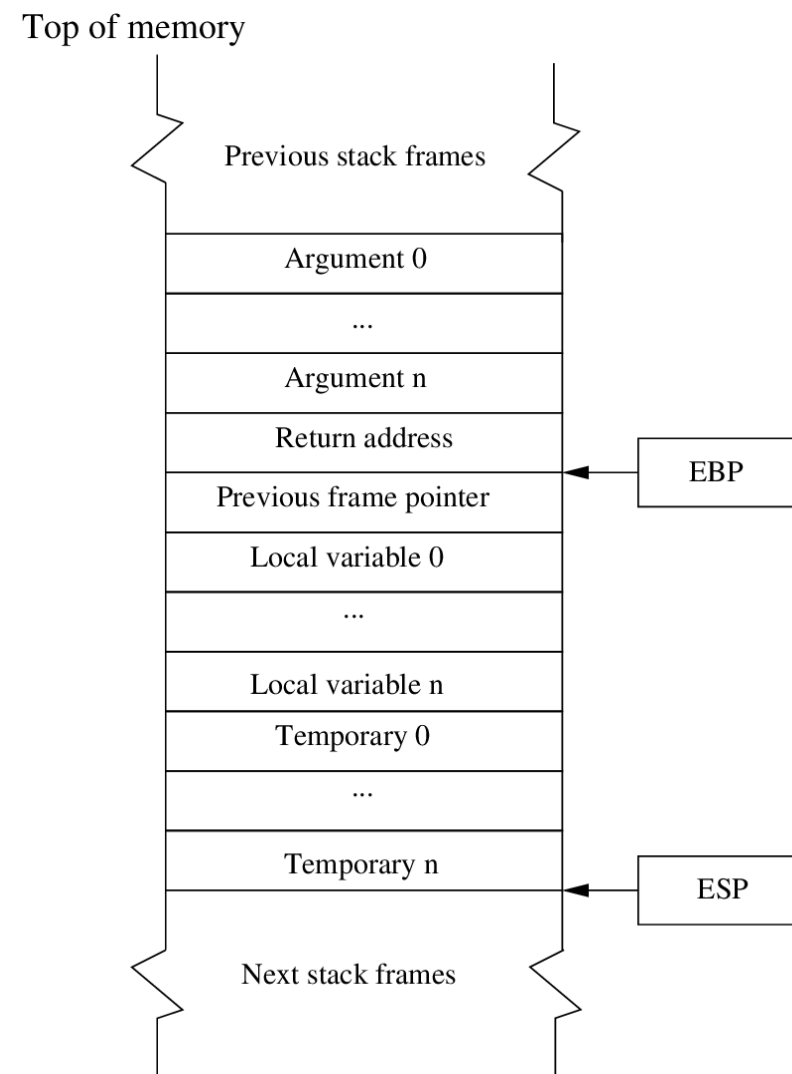
```
char buf[10];  
char *input = "This text is larger than  
expected";
```

```
strcpy(buf, input);
```



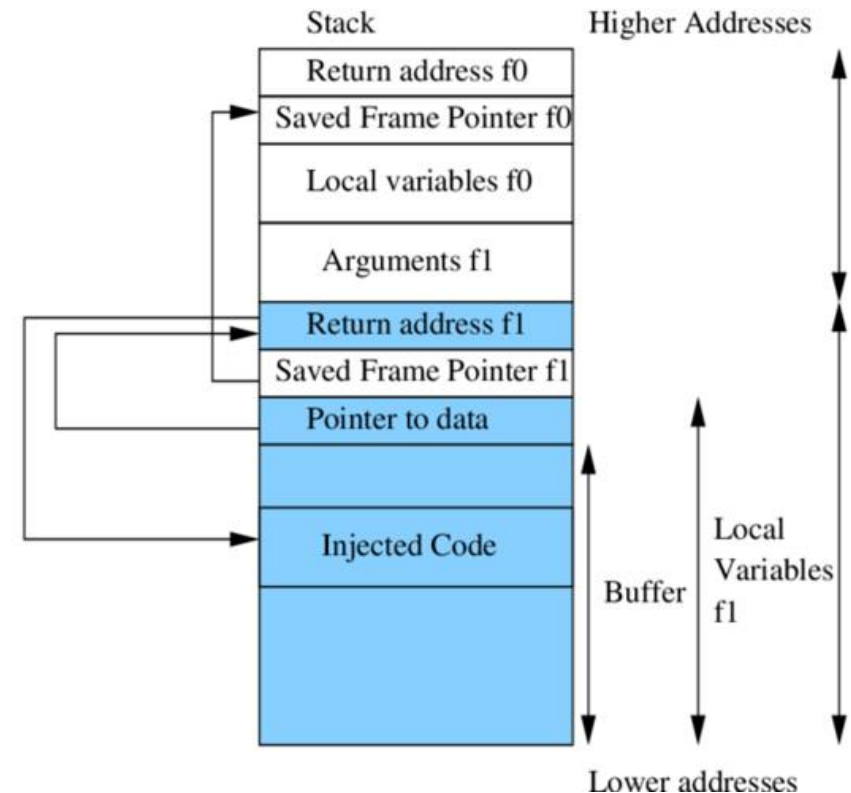
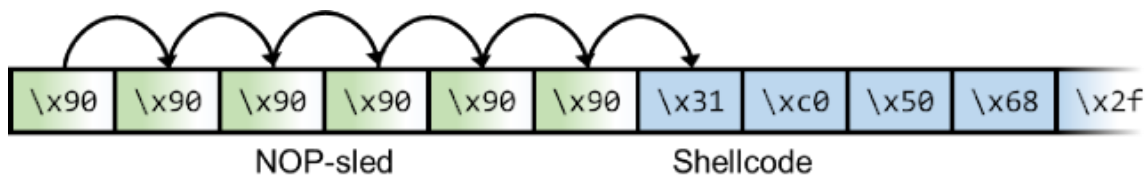
Buffer overflow (2)

```
(gdb) disas func
Dump of assembler code for function func:
0x0804841b <+0>:    push   %ebp
0x0804841c <+1>:    mov    %esp,%ebp
0x0804841e <+3>:    sub   $0x64,%esp
0x08048421 <+6>:    pushl 0x8(%ebp)
0x08048424 <+9>:    lea   -0x64(%ebp),%eax
0x08048427 <+12>:   push  %eax
0x08048428 <+13>:   call  0x80482f0 <strcpy@plt>
0x0804842d <+18>:   add   $0x8,%esp
0x08048430 <+21>:   lea   -0x64(%ebp),%eax
0x08048433 <+24>:   push  %eax
0x08048434 <+25>:   push  $0x80484e0
0x08048439 <+30>:   call  0x80482e0 <printf@plt>
0x0804843e <+35>:   add   $0x8,%esp
0x08048441 <+38>:   nop
0x08048442 <+39>:   leave
0x08048443 <+40>:   ret
End of assembler dump.
```



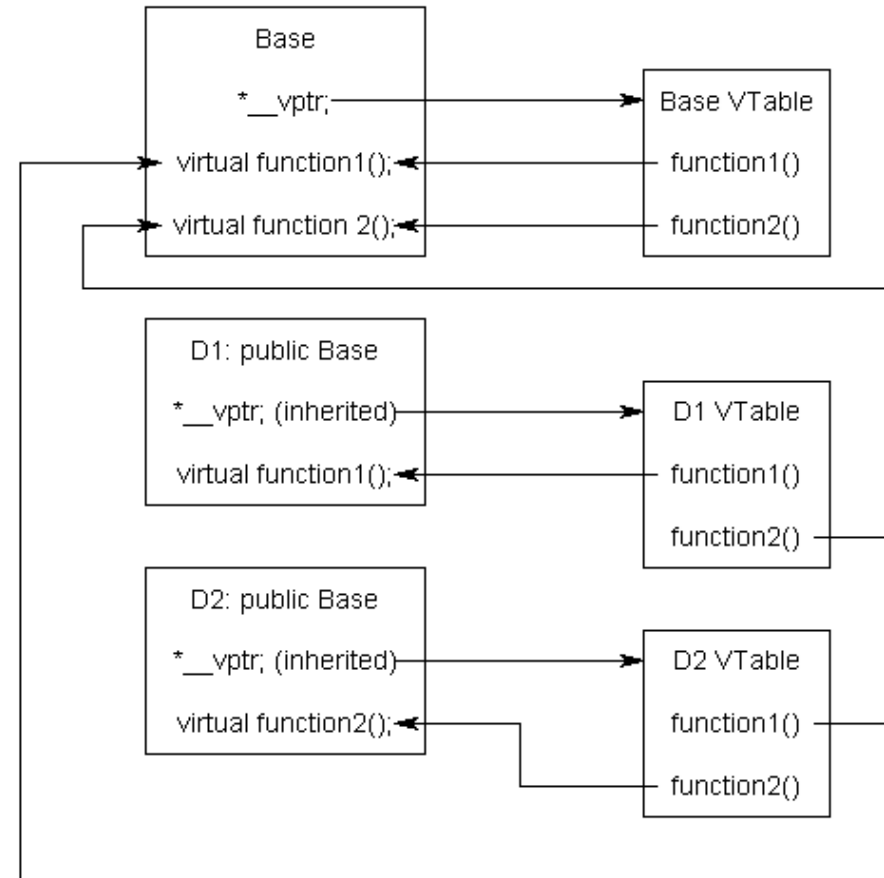
Buffer overflow (3)

- ret instruction will pop the return address from the stack, then jump to it.
- CPU will execute the injected code (shellcode).
- NOP sled when the address is not fixed:



What about heap?

- C++ (and other OOP languages) use virtual method tables for implementing polymorphism
- Attacker replaces VTable pointers to controlled memory
- When an object method is called, the function pointer is loaded from the attacker's VTable

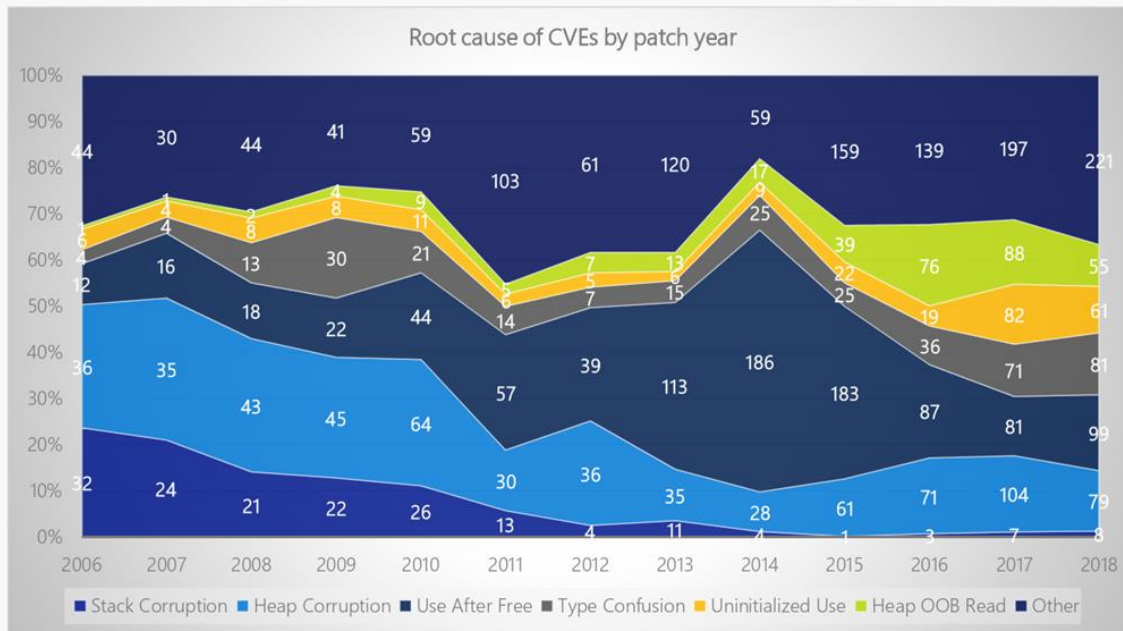


What about .data?

```
#include ...
struct app_state_t {
    int buf [20];
    void *next_item;
} ;
struct app_state_t app_state;
...
main() {
    // ... buffer overflow on app_state.buf ...
    *app_state.next_item = new_item;
}
```

Microsoft: BlueHatIL - Trends, challenge, and shifts in software vulnerability mitigation

Drilling down into root causes



Stack corruptions are essentially dead

Use after free spiked in 2013-2015 due to web browser UAF, but was mitigated by Mem GC

Heap out-of-bounds read, type confusion, & uninitialized use have generally increased

Spatial safety remains the most common vulnerability category (heap out-of-bounds read/write)

Top root causes since 2016:

#1: heap out-of-bounds

#2: use after free

#3: type confusion

#4: uninitialized use

Note: CVEs may have multiple root causes, so they can be counted in multiple categories

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Real World Examples

- EternalBlue - SMB Protocol Vulnerability (CVE-2017-0144)

<https://research.checkpoint.com/2017/eternalblue-everything-know>

- Microsoft Exchange RCE Vulnerability (CVE-2021-26857)

<https://www.microsoft.com/security/blog/2021/03/02/hafnium-targeting-exchange-servers/>

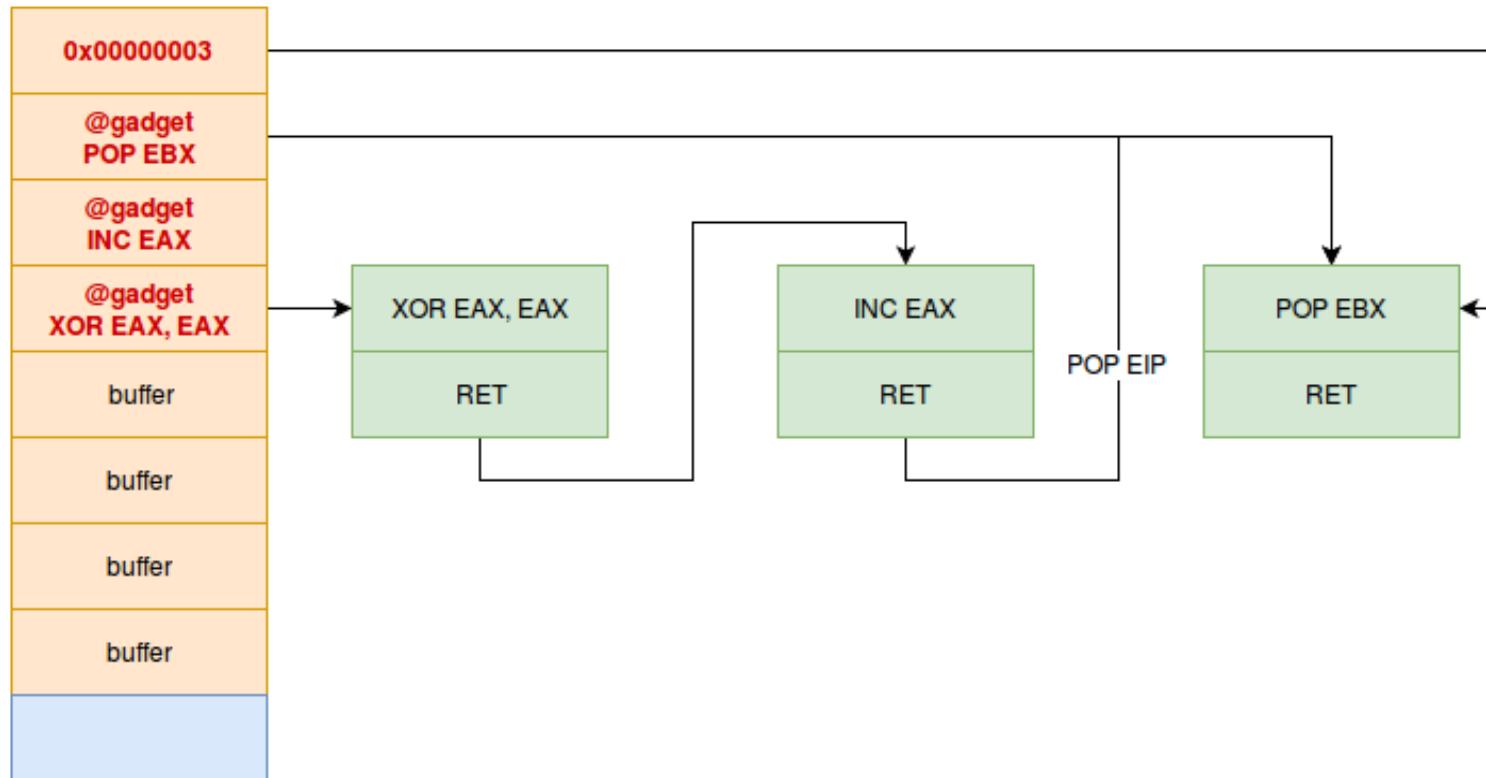
- Flash Player (CVE-2018-15982)

<https://securityaffairs.co/wordpress/78712/hacking/cve-2018-15982-flash-zero-day.html>

Buffer overflow mitigation

- DEP (data execution prevention) / No-execute (NX) bit
 - *defeated by ROP (return oriented programming)*
- Address space layout randomization
- Stack Canaries
 - *defeated by memory leakage, side channels etc.*
- Control flow integrity

Return oriented programming



Control Flow Integrity

```
bool lt(int x, int y) {  
    return x < y;  
}
```

```
bool gt(int x, int y) {  
    return x > y;  
}
```

```
sort2(int a[], int b[], int len)  
{  
    sort( a, len, lt );  
    sort( b, len, gt );  
}
```

