

# BLE

#### **RF Communication in Mobile App Development**

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**Educational Purposes only** 



- Bluetooth vs Bluetooth Low Energy (BLE)
- BLE Basics
- Link Layer
- GATT
- Demo

#### Bluetooth What it is?



Image: Freepik.com

## **Bluetooth Classic**

- Before 2010
- BR/EDR/AMP
- Short distance
- Audio streaming
  - telephone connections
  - speakers
  - headphones

## **Bluetooth Low Energy - BLE**

- 2010 Bluetooth 4.0
- Low power consumption
- ISM Band 2.4GHz
- 40 Channels
  - 3 primary advertisement channels
  - 37 data transfer during connection
- IoT devices, fitness monitoring equipment, battery powered accessories

## **Bluetooth Classic vs BLE**

- Incompatibility
  - modulation & demodulation
- Data transfer patterns
  - bursty, bandwidth
- Updates

### BLE

- Range
- Power Consumption
- Data Throughput





- Configuration
- Environment
  - ~ meters -> 1 Km
    - Line of sight / Greenfield
  - 50m 200m

## **Power Consumption**

- Turn off the radio as much as possible
- Send, Receive, go to Sleep
- Peak depends on the chipset
- Months, years

## Data Throughput

- Configuration
- 2Mb/s PHY mode
- 1.4 Mb/s
- Range vs Throughput

## Main Advantages

- Ubiquitous support
- Open & Free access to specs

#### BLE Deep Dive



Image: Freepik.com

#### **BLE** Link Layer



## Channels

- Advertising Channels: 37, 38, 39
- Data Channels



## **Peripheral & Centrals**

- Peripheral
  - Advertisement
    - Connection-oriented
      - Smartwatch
    - Connectionless
      - Beacon

- Central
  - Discover & Connect
  - Controls timing params
  - Consumes more power

• Multiple connections

## **BLE Device Address**

- Standard IEEE 48-bit universal LAN MAC
  - IEEE assigned company ID
  - Company assigned device ID



## **Advertising & Scanning**

- Peripheral
  - Advertising packet
    - Device name
    - Tx Power level
    - Services
    - Appearance ID
    - Connectable flag

- Central
  - Scanning (3 channels)
  - Controls timing params
  - Scan Window
  - Scan Interval

## **Advertising & Scanning**



time

#### Advertising & Scanning Parameters

Scanner Scan Interval = 50 ms





## Connection



## Connection

#### **Parameters**



 Supervision Timeout - Maximum time between two received valid data packets before a connection is considered "lost"

## **Broadcast Connection**

#### **Connection(less)**



#### **GATT** Generic Attribute Profile



## GATT

#### **Characteristics & Services**

- Characteristic
  - Sensor readings, Control
- Service
  - Logical grouping
- UUIDs
  - 128b or 16b (short format)
  - <u>uuidgenerator.net</u>

45ae6ec4-396d-4991-8ae2-2d41ebe3afba



#### **GATT** Roles

#### Client

- Discovers data
- Sends requests
- Central
- Server
  - Hosts data
  - Handles requests
  - Peripheral

**Environment Service** 

**Air Quality Characteristic** 

**Humidity Characteristic** 

**Temperature Characteristic** 

## GATT

#### **Operations**



### Quiz









Central GATT Client Peripheral GATT Server



Central GATT Client Peripheral GATT Server



Central GATT Client Peripheral GATT Server

#### Demo



### **Temperature sensor**

- Xiaomi LYWSD03MMC ~5-6 euros
  - Temperature & Humidity
- nRF Connect mobile application

#### **Peripheral** General flow

- 1. Declares and registers the structure of Generic Attribute Profile
- 2. Starts advertising
- 3. Accept connection(s)
- 4. a. Handle ATTRequests (read and writes)
  - b. Sends notifications

https://github.com/vladcorneci/loT-BLE-17-May

#### **Central** General flow

- 1. Scans for peripherals
- 2. Establish connection
- 3. Discover Services and Characteristics (GATT profile)
- 4. a. Send ATTRequests (read and writes)
  - b. Receive notifications

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