

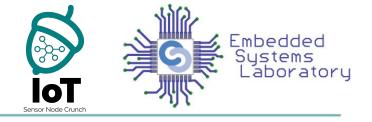
# **Internet of Things**

Lecture 4 - 6LoWPAN & RPL

### **Network Protocols**



IPv4	IPv6	6LoWPAN
Exhausted in 2011 32-bit address	128-bit addresses	Limited processing capability Shows compression mechanism with IPv6 over 802.15.4



# **6LoWPAN**

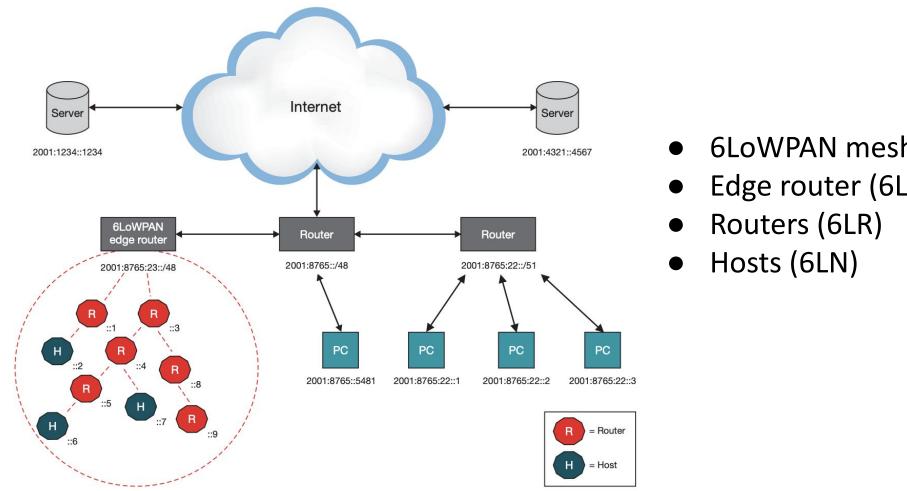
### **6LoWPAN Standard**



- Internet Engineering Task Force (IETF)
  TCP, UDP, HTTP, CoAP, etc.
- RFC 4944 first 6LoWPAN standard
- RFC 6282 header compression
- RFC 6775 neighbor discovery
- Over IEEE 802.15.4
- Adapted to work with other low-power technologies
  - Bluetooth Smart
  - Wi-Fi low-power

## **Network Architecture**





6LoWPAN mesh network

• Edge router (6LBR)

Figure 1. An example of an IPv6 network with a 6LoWPAN mesh network

Image source: Olsson, Jonas. "6LoWPAN demystified." Texas Instruments 13 (2014).

# **Networking Stack**



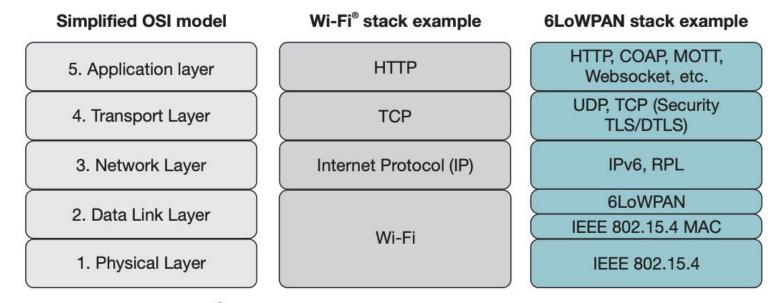


Figure 2. The OSI model, a Wi-Fi<sup>®</sup> stack example and the 6LoWPAN stack

Image source: Olsson, Jonas. "6LoWPAN demystified." Texas Instruments 13 (2014).

## IPv6 over IEEE 802.15.4



#### • IPv6

- $\circ$  minimum MTU is 1280 bytes
- reflects technology advancement

#### • 802.15.4

- maximum bandwidth 250 Kpbs
- $\circ$   $\,$  frame size is 127 bytes  $\,$
- $\circ$   $\,$  MAC addresses on 64 bits or 16 bits
- Minimize header overhead, minimize memory consumption

# IPv6 over IEEE 802.15.4



- Main challenges for using IPv6 over 802.15.4
  - IPv6 has minimum MTU 10 times larger
  - IPv6 has 40 bytes headers
  - $\circ$   $\,$  Low power and lossy networks
- Solutions:
  - Fragmentation & header compression
  - $\circ$   $\,$  Adaptive and responsive network layer  $\,$



#### **IETF - RFC 6282**

Embedded Systems Laboratory

- 6LoWPAN Working Group from IETF => RFC 6282
  - Encapsulation of IPv6 packet into 802.15.4 frame
- Header compression
  - $\circ$   $\,$  The elimination of header fields that can be derived from other headers
  - Stateless or context-based compression
  - $\circ$   $\,$  Same network prefix
  - Determine IPv6 addresses and field sizes
- Fragmentation
- Stateless auto-configuration
  - DAD

#### **Header Compression**

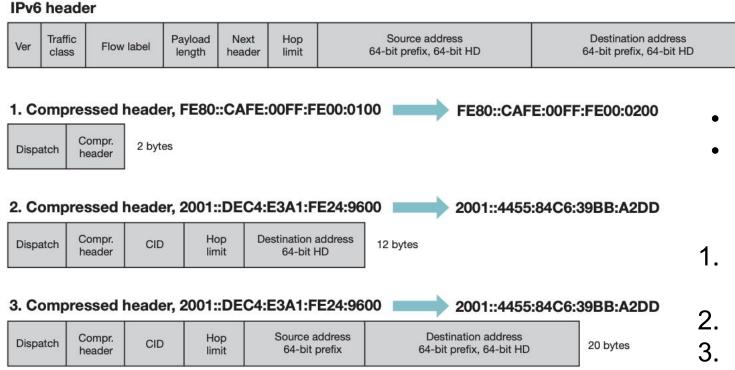


Figure 3. 6LoWPAN IPv6 header compression examples

Image source: Olsson, Jonas. "6LoWPAN demystified." Texas Instruments 13 (2014).

- Stateless & shared-context compression
- The routing protocol does not affect compression

40 bytes

- between nodes from the local 6LoWPAN network (useful for routing protocols)
- 2. destination is external but prefix is known
- destination is external and prefix is not known (50% compression)
- Interface ID derived from MAC address







- Packets are divided into smaller segments
- Additional information in the headers for the reassembly
- mesh-under routing:
  - $\circ$   $\;$  packets are reassembled at the destination
  - quick routing of fragments
- route-over routing:
  - $\circ$  packet is reconstructed at each hop
  - $\circ$   $\,$  hops are devices with more resources
- Avoid fragmentation reduced payload + header compression

## Stacked headers

IPv6 header

compression

Fragment header

Mesh addressing

header



IPv6 payload

IPv6 header

compression

- 3 types of sub-headers:
  - mesh addressing
  - fragmentation
- header compression

Figure 4. 6LoWPAN stacked headers

IEEE 802.15.4 header

IEEE 802.15.4 header

IEEE 802.15.4 header

Image source: Olsson, Jonas. "6LoWPAN demystified." Texas Instruments 13 (2014).

IPv6 payload

Fragment header

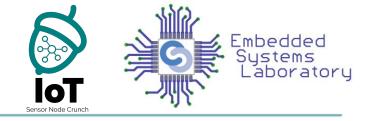


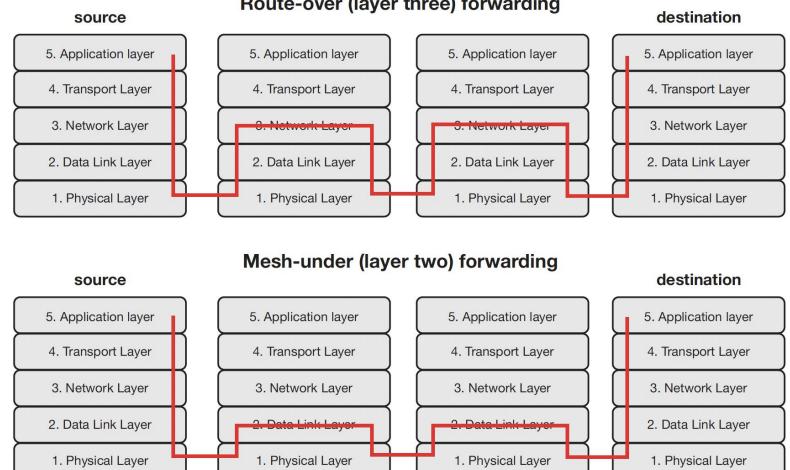
## **Stacked headers**



- Fragment header
  - $\circ$   $\,$  when fragmentation is needed
  - 3 fields:
    - datagram size
    - datagram tag
    - datagram offset
- Mesh addressing header
  - $\circ$  used in multi-hop topologies
  - 3 fields:
    - hop limit
    - source address
    - destination address

# Routing





Route-over (layer three) forwarding

Figure 5. Mesh-under and route-over packet forwarding

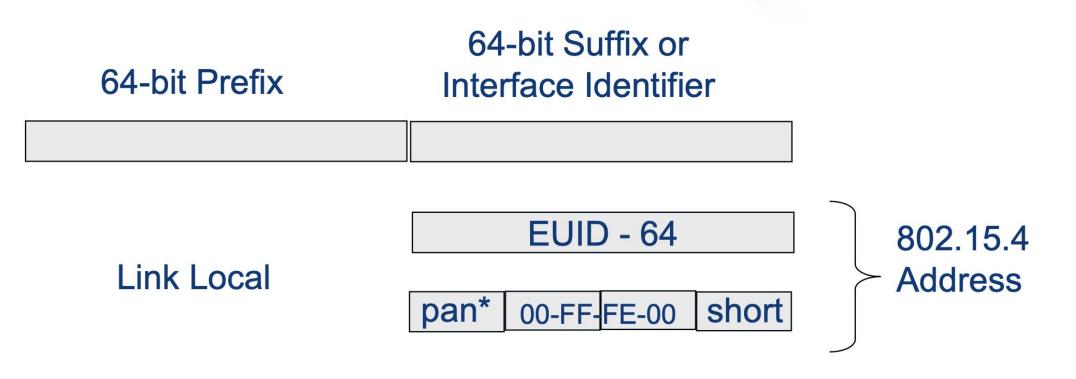




- Neighbor Discovery Protocol (NDP)
  - Used for discovering neighbor devices, available devices, default routes, configuration parameters
- 4 types of messages:
  - Router solicitation (RS)
  - Router advertisement (RA)
  - Neighbor solicitation (NS)
  - Neighbor advertisement (NA)
- RS/RA find prefix
- NS/NA find duplicate addresses



- Link-local address derived from 802.15.4 address (64 or 16 bits)
- Link-local prefix is FE80::/64



# **Advantages of auto-configuration**

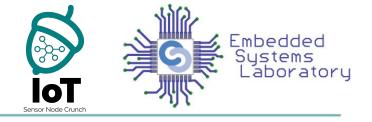


- Mesh-under routing
  - local-link address is sufficient to communicate within the local 6LoWPAN network
- Router-over routing
  - local-link address for communicating with direct neighbors
  - for multi-hop communication it needs routable address
- Advantage => eliminate some fields to compress headers
- Same prefix in the network => also good for header compression



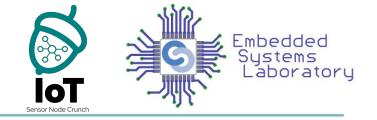


- Attacks against IoT can impact users
- 802.15.4 link layer
  - AES-128 encryption
  - $\circ$   $\$  link authentication and encryption
- TLS
  - Works over TCP
  - $\circ$  not used in low-power networks
- DTLS
  - Works over UDP
  - $\circ$   $\$  more appropriate for constrained devices
- Hardware encryption engine is necessary



# RPL





- Routing Protocol for Low power and lossy networks
- defined by IETF in RFC 6550
- IETF ROLL working group
- IP smart object networks / Low-power and lossy networks
- Distance-vector & source routing protocol
- "route-over" protocol
- Communication:
  - $\circ$  multipoint-to-point
  - $\circ$  point-to-multipoint
  - $\circ$  point-to-point





- Directed Acyclic Graph (DAG)
- Destination-Oriented DAGs (DODAGs),
  - Sink nodes/gateways root of the DAG
- RPL instance = one or more DODAGs, with RPLInstanceID
  - A network may have multiple instances
  - A node may belong to several instances, but only to one DODAG in each instance
- Combines both hierarchical and mesh topologies
  - $\circ$  sending to parent
  - routing through siblings or children

# **RPL Topology Example**



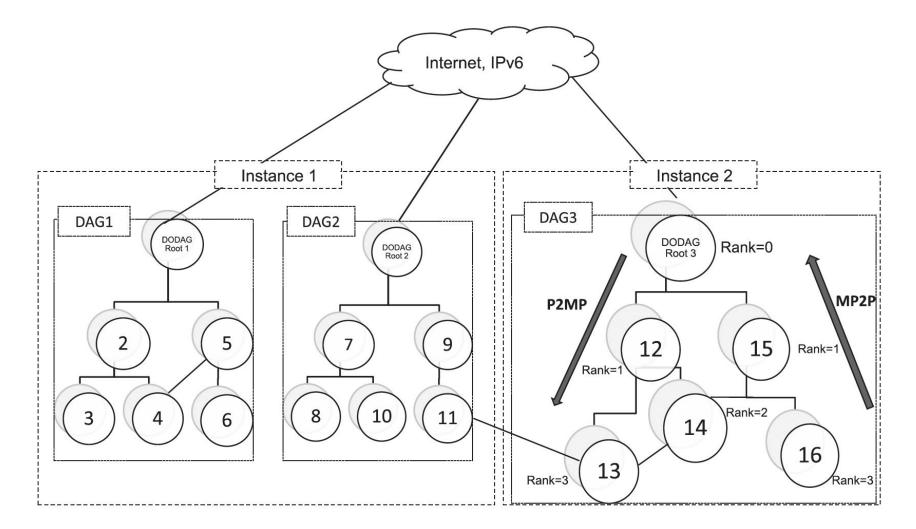
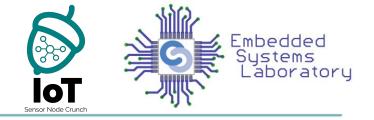


Image source: Gaddour, Olfa, and Anis Koubâa. "RPL in a nutshell: A survey." Computer Networks 56.14 (2012): 3163-3178.

**Fig. 1.** A RPL network with three DODAGs in two instances.





- Auto-configuration
  - Neighbor Discovery
- Self-healing
  - $\circ$   $\,$  Choose more than one parent
- Loop avoidance & detection
- Independence from link layer protocols
- Multiple edge routers
  - $\circ$   $\,$  Each DAG root is an edge router  $\,$

#### **Network Model**

• 3 types of nodes:

#### $\circ$ LBR

- create DAG
- gateway / edge router
- $\circ$  Router
  - route packets
  - generate data packets
  - attach to DAG
- $\circ$  Host
  - generate data packets



#### **Network Model**

- DODAG root
  - LBR, sink, gateway, final destination in DODAG
  - $\circ$   $\;$  ability to create a DODAG  $\;$

#### • Rank

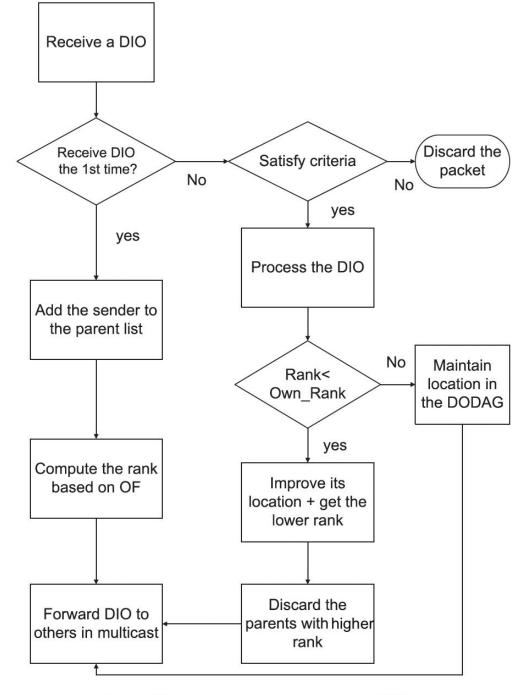
- integer value
- $\circ$   $\;$  position relative to other nodes
- $\circ$   $\,$  increases in downstream direction
- $\circ$   $\:$  used to detect and avoid loops
- Node can be associated with parent or sibling
  - List of potential parents and siblings in case the current parent fails



## **DODAG Construction**



- Creating a DODAG is based on 2 operations:
  - $\circ$  broadcast DIO control messages
    - sent initially by the root
    - build routes in downward direction
  - $\circ$   $\,$  unicast DAO control messages  $\,$ 
    - generated by nodes
    - build routes in upward direction





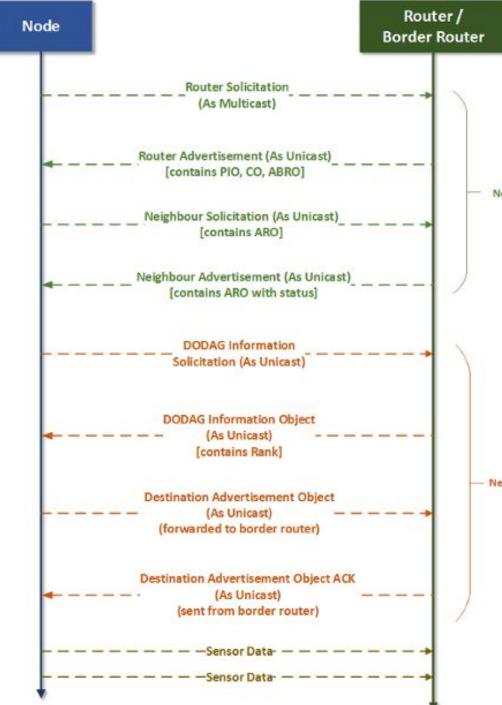
#### **DODAG Construction**

Image source: Gaddour, Olfa, and Anis Koubâa. "RPL in a nutshell: A survey." Computer Networks 56.14 (2012): 3163-3178.

Fig. 5. The operation of a router in a DODAG.



- DIO messages contain a mode of operation flag
- different than zero
  - each node sends a DAO to parent
  - $\circ~$  each parent adds its address and forwards DAO to its parent
  - until it reaches the root => full route between the root and each node
- Storing mode:
  - Parents aggregate DAO messages from all children then forwards to parent
  - Maintains a routing table
- Non-storing mode:
  - Parents add their addresses and forward DAO without storing the message
  - Only the root maintains a routing table
  - Source routing





Neighbour Registration (ND)

#### **Complete Flow**

#### Source:

https://ez.analog.com/wireless-sensor-networks-reference-libr ary/ad6lowpan/w/documents/15030/how-does-a-6lowpan-dev ice-register-to-network

- Network Registration (RPL)





- RFC 4944: <u>https://datatracker.ietf.org/doc/html/rfc4944</u>
- RFC 6282: <u>https://datatracker.ietf.org/doc/html/rfc6282</u>
- RFC 6775: <u>https://datatracker.ietf.org/doc/html/rfc6775</u>
- Olsson, Jonas. "6LoWPAN demystified." Texas Instruments 13 (2014).
- RFC 6550: <u>https://datatracker.ietf.org/doc/html/rfc6550</u>
- Gaddour, Olfa, and Anis Koubâa. "RPL in a nutshell: A survey." Computer Networks 56.14 (2012): 3163-3178.
- <u>https://ez.analog.com/wireless-sensor-networks-reference-library/ad6lowpan/w/d</u> <u>ocuments/15030/how-does-a-6lowpan-device-register-to-network</u>

#### **Keywords**



- IPv6
- 6LoWPAN
- Header compression
- Fragmentation
- Routing
- RPL
- Neighbor discovery
- Auto-configuration
- Security