

# OVERVIEW

- Internet of Things (IOT)
- Open Standard for IOT
- IOT demands
- OS Design for constrained devices
- Tiny OS
- Contiki OS
- RIOT OS
- NuttX OS
- OS comparisons
- Demo

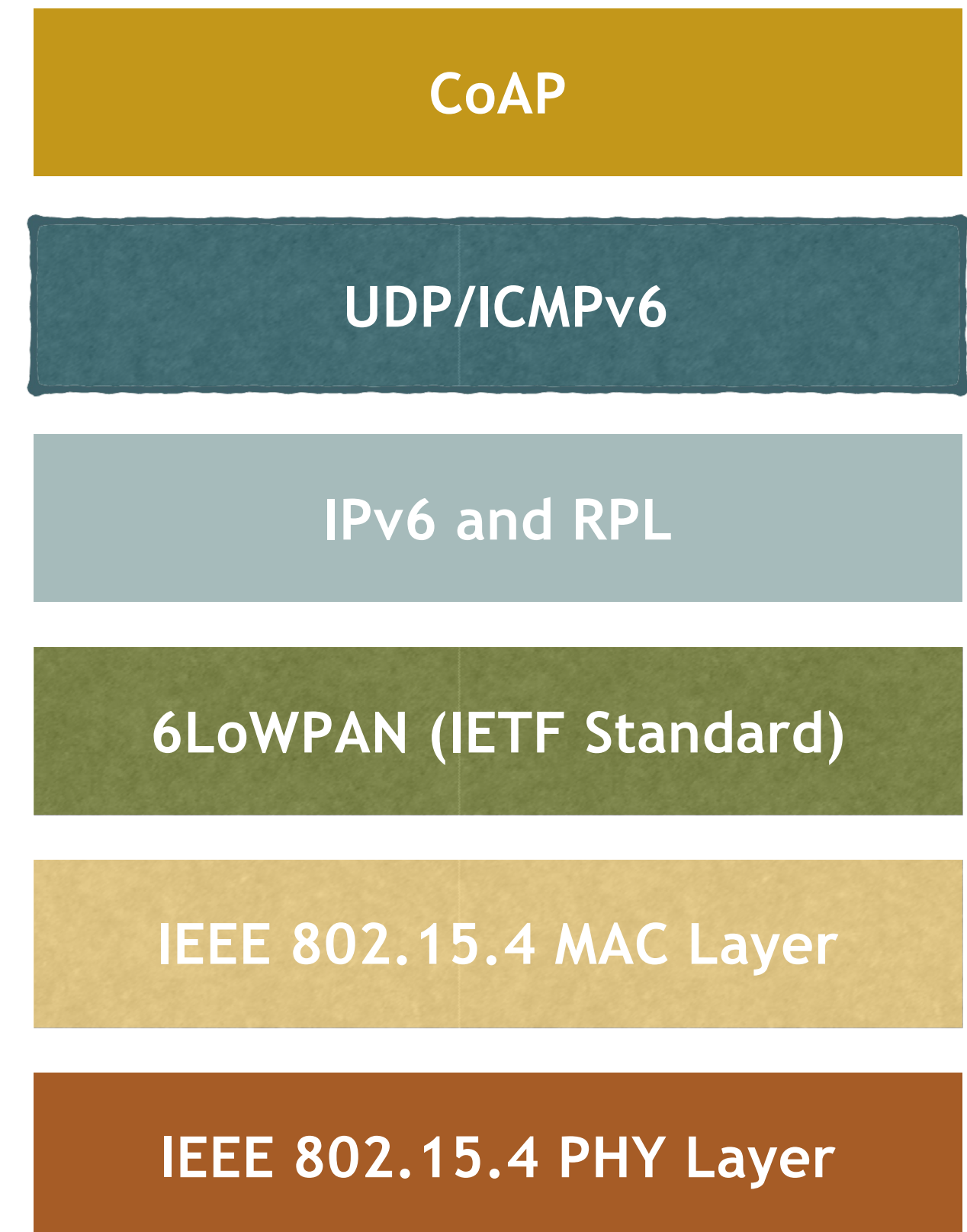
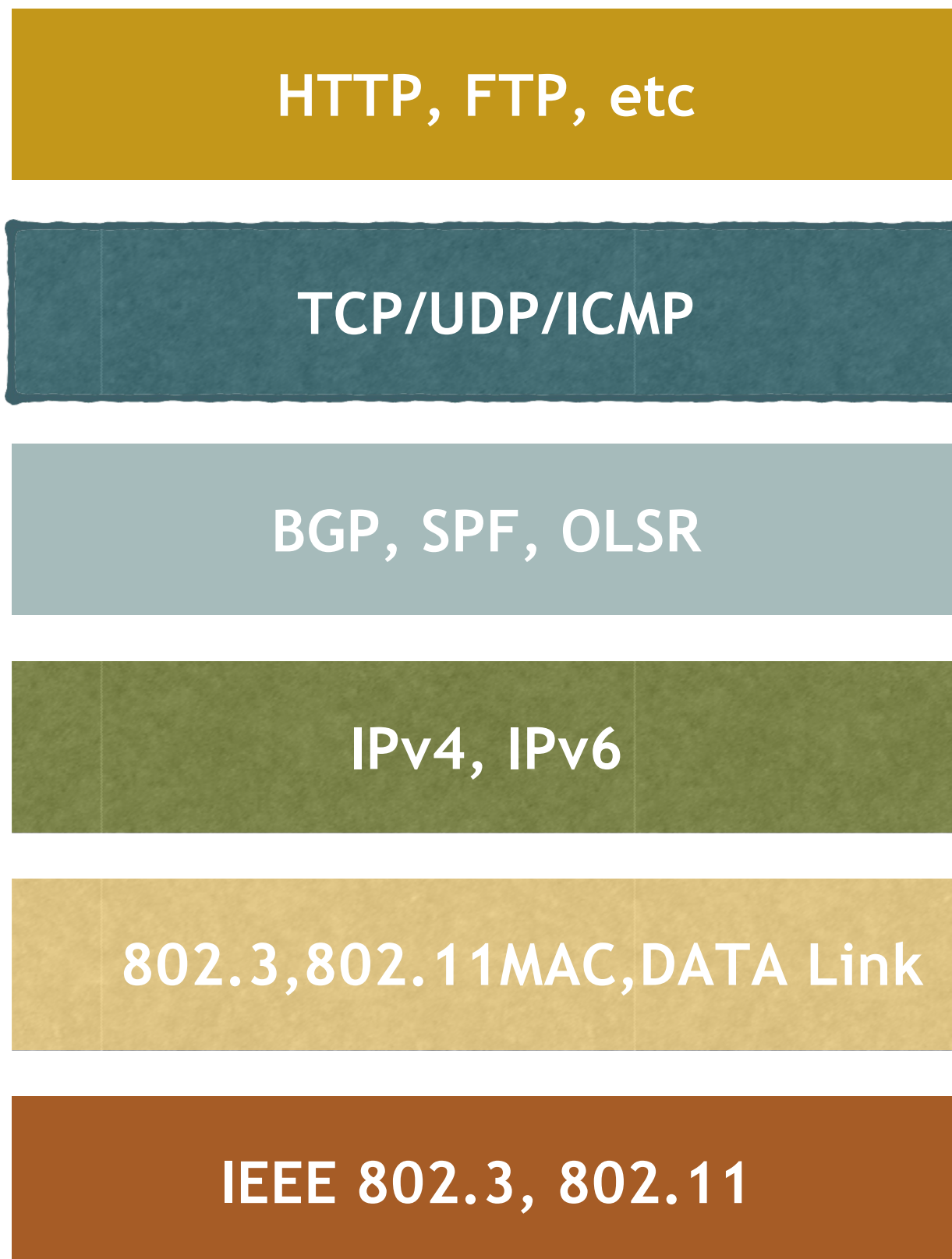
# INTERNET OF THINGS (IOT)

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- Internet Connected Objects like RFIDs, Sensors, Actuators, Instruments and smart appliances.
- Context aware communication and computing
- Mainly works with IPv6 rather than IPv4
- Powered mainly by Sensor Nodes (Motes) which are low cost, small size and power efficient
- Real Time Guarantee

# OPEN STANDARD OF IOT

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# WHAT DOES IOT DEMAND?

- Low Power, Low Cost and Low memory footprint (RAM and ROM)
- Should have provision for IPv6, with 6LoWPAN Adaptation Layer
- Separate Routing Protocol for Low Power and Lossy networks
- New light Weight Application Layer Protocol unlike http but should have a support for http also
- Header compression for IPv6 against IEEE 802.15.4 MAC

# OS DESIGN FOR CONSTRAINED DEVICES

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- **Structure of the Kernel**

- **Monolithic**

- Lacks modularity and becomes complex once size exceeds a limit

- **Layered Approach**

- Segregation between the kernel mode and user mode

- **Micro Kernel**

- This method is preferred as only limited set of tools runs under Kernel Mode and most other drivers and modules runs under User mode which very easy to handle and kernel will not be overloaded.

- **Programming Model**

- **No memory segmentation**

- **Every process runs in its own thread and has its own memory stack**

# OPERATING SYSTEMS

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- **TinyOS**
- **Contiki OS**
- **RIOT OS**
- **Free RTOS**
- **NuttX**

# TINY OS

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- Monolithic Kernel
- Uses a programming language nesC
- It provides algorithms, protocols, device drivers, file systems and a shell
- Stopped its support and is not extensively maintained

# CONTIKI OS

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- Layered architecture
- Uses C and partial C++ support
- Provides device drivers, communication and sensor data handling as services
- Also comprises uIP Stack, a device driver loader and a Protothreading system
- Protothreads are simple light weight multi threading system that uses a stackless implementation
- Code replacement during runtime



# RIOT OS

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- Micro Kernel Approach
- Tickless scheduler (It switches to idle thread during idle)
- Designed in such a way that the kernel functions are scheduled under a low clock speed.
- Full support of C and C++ is available and partial support of POSIX is ensured
- Full support for RPL, 6LoWPAN, IPv6, TCP, UDP, etc. It's completely modular

# RIOT OS

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- Few 100 bytes of RAM and ROM is enough to load the OS into the Motes
- Support multi threading and Real Time
  - through POSIX
  - Zero latency interrupt handlers
  - minimum context switching times
  - the kernel will never crash because of a error prone device drivers

# NuttX

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- Created by Gregory E. Nutt
- First public release: Feb 2007
- Supports 8 to 32 bits uCs/uPs
- Release under BSD License
- Small footprint
- Very customizable
- Inspiration from Linux/Unix:
  - VFS
  - MTD
  - PROCFS
  - NuttShell

# NuttX

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- POSIX complaint
- Fully preemptible
- Virtual File System (VFS)
- Loadable kernel modules
- Symmetric Multi-Processing (SMP)
- Realtime scheduling (FIFO, RR, SPORADIC)
- Tickless operation support (lower power consumption)
- Pseudo-terminals (PTY) and I/O redirection



# OS COMPARISONS

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OS	TinyOS		Contiki OS		RIOT OS
Availability	For older Sensors, Mica Family, ATmega, Telosb, etc		For older and Recent Sensors like Mica, Telosb,		For all new sensors
Support	Support has been stopped		Still actively maintained		actively
Programming	nesC		Partial C		C,C++
Simulator	TOSSIM		native emulation is available		native method
RAM,ROM	<1kb, <4kb		<2kb, <30kb		~1.5kb, ~5kb
Multithreading	No		No (But Protothreads)		Yes
Modularity	No		Partial Support		Yes



# OS COMPARISONS

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OS	Min RAM	Min ROM	C Support	C++ Support	Multi-Threading	MCU w/o MMU	Modularity	Real-Time
Contiki	<2kB	<30kB	○	✗	○	✓	○	○
Tiny OS	<1kB	<4kB	✗	✗	○	✓	✗	✗
Linux	~1MB	~1MB	✓	✓	✓	✓	○	○
RIOT	~1.5kB	~5kB	✓	✓	✓	✓	✓	✓

# NuttX OS DEMO

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- Simple Hello World Example
- Simple LED Blinking & Serial Shell Example

# REFERENCES

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