



# Value Broadcast

**Start**

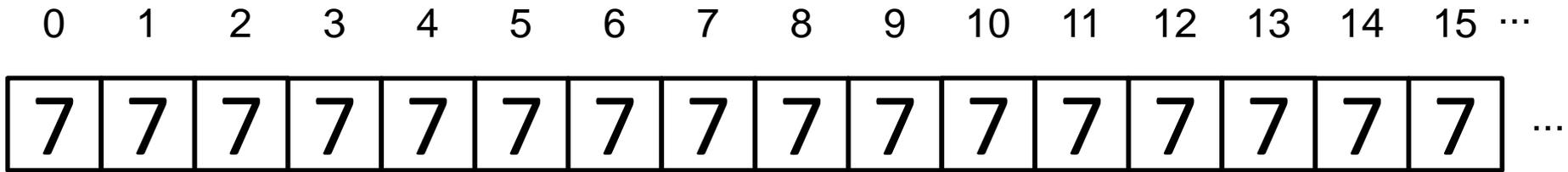
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 ...

7																	...
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# Value Broadcast

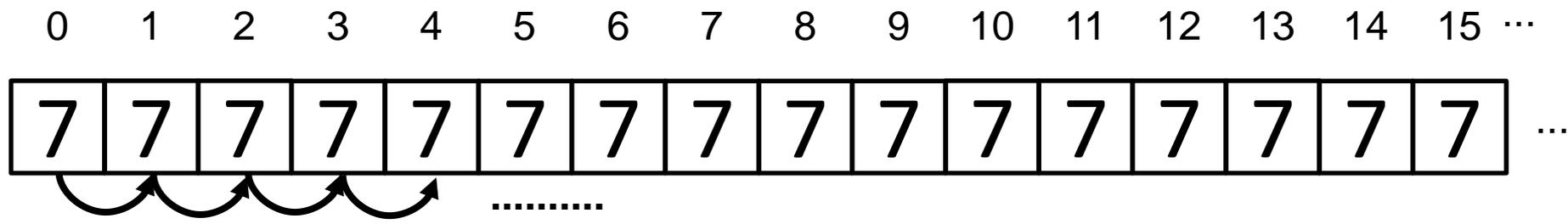
**End**





# Inefficient Value Broadcast

$O(n)$  time



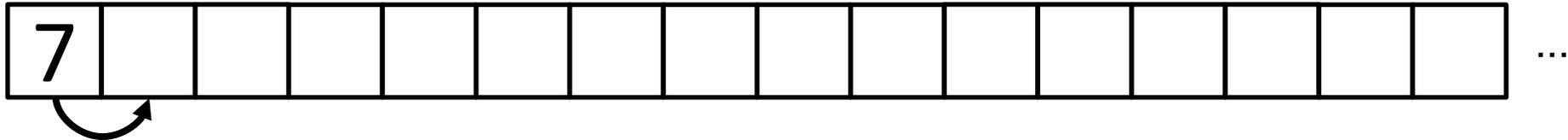


# Efficient Value Broadcast

Every element that has the value  
copies it to its current position + i

$i = 1$

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 ...

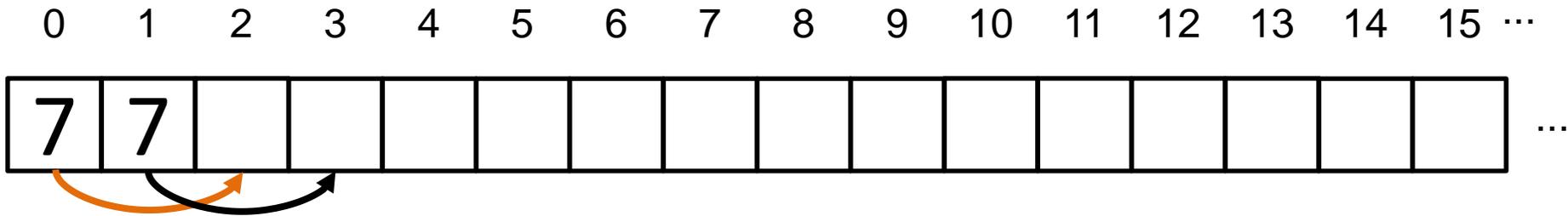




# Efficient Value Broadcast

Every element that has the value  
copies it to its current position + i

$$i = 2$$



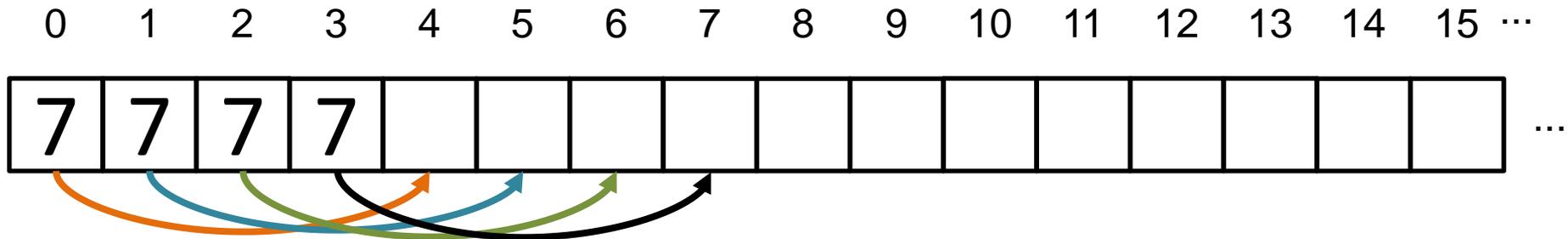
These operations can be executed in parallel



# Efficient Value Broadcast

Every element that has the value  
copies it to its current position +  $i$

$$i = 4$$



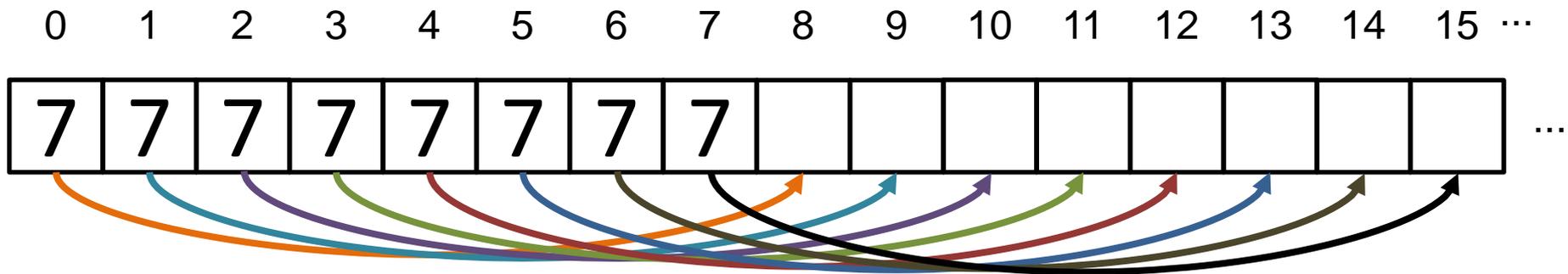
These operations can be executed in parallel



# Efficient Value Broadcast

Every element that has the value  
copies it to its current position +  $i$

$$i = 8$$

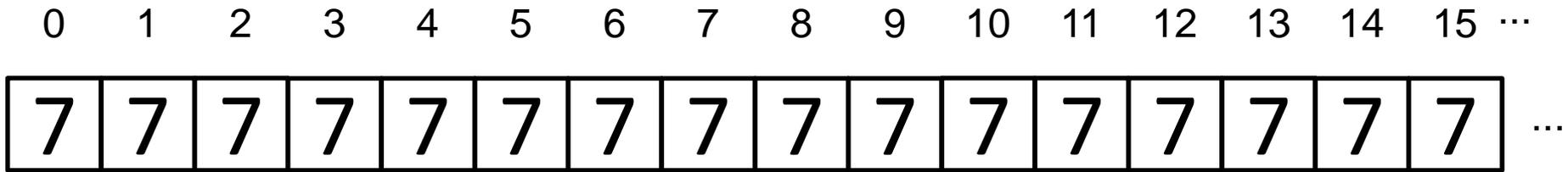


These operations can be executed in parallel



# Efficient Value Broadcast

**$O(\log_2(n))$  time with  $p = n/2$  threads**



# Efficient Value Broadcast

$i = 2$

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 ...



These operations can **NOT** be executed in parallel

$i = 4$

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 ...





# Efficient Value Broadcast

$i = 2$

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 ...



$i = 4$

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 ...

